



Graphic Testing without hardware: discovering the power of VKMS!

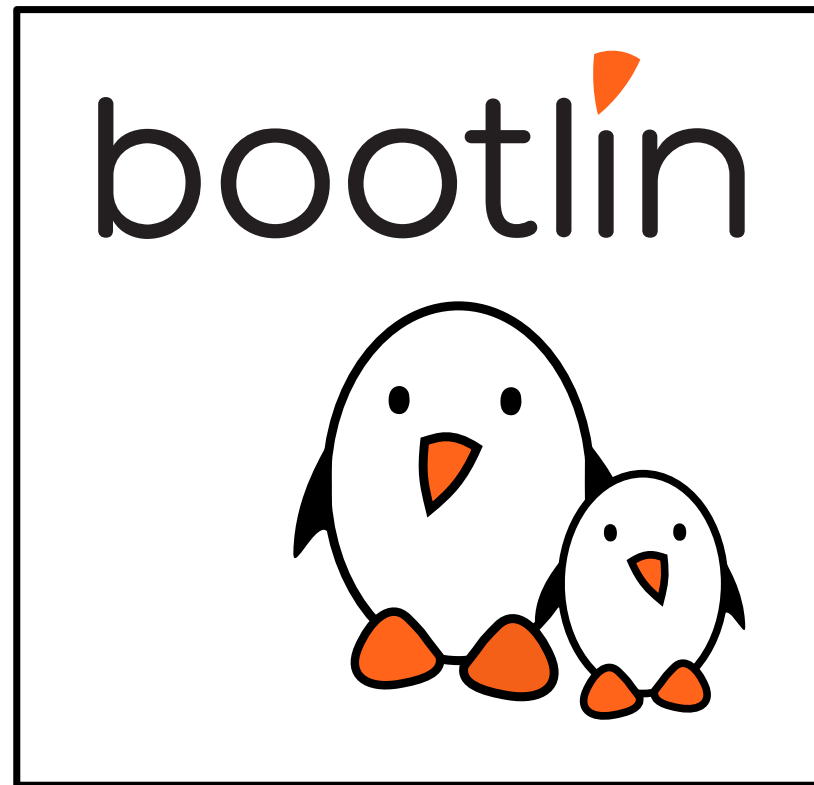
Louis Chauvet

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Corrections, suggestions, contributions and translations are welcome!





- ▶ Embedded Linux engineer at Bootlin
 - Embedded Linux expertise
 - Development, consulting and training
 - Strong open-source focus
- ▶ VKMS Maintainer
- ▶ Living in **Toulouse**



Display testing

- ▶ What do we want to test?
- ▶ How to do it?





What do we want to test?

- ▶ Anything with a screen
- ▶ App which don't know exactly what is the hardware it will be ran on



How to do it?

Without VKMS	With VKMS



How to do it?

Without VKMS	With VKMS
<ol style="list-style-type: none">1. Buy boards2. Setup board3. Debug4. Go to step 1.	



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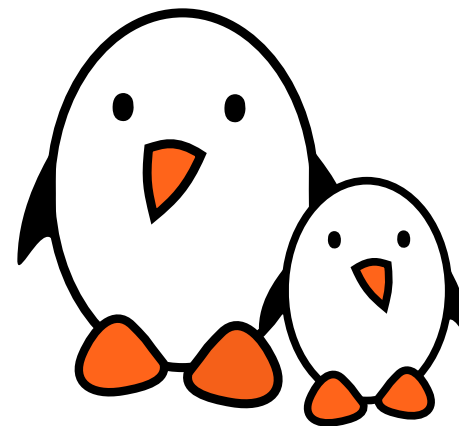
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<p>Pros: Real hardware</p> <p>Cons: Expensive, physical manipulations, hard to integrate in CI</p>	<p>Pros: Free, easy to automate</p> <p>Cons: Not the real hardware</p>



VKMS, what it is?

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VKMS: **V**irtual **K**ernel **M**ode **S**etting

VKMS is a software-only model of a KMS driver that is useful for testing and for running X (or similar) on headless machines. VKMS aims to enable a virtual display with no need of a hardware display capability, releasing the GPU in DRM API tests.

— [Documentation/gpu/vkms.rst](#)



Virtual - No hardware required, can be used in virtual machine



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Kernel Modesetting - Real kernel interface, no hack on your application



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Kernel Modesetting - Real kernel interface, no hack on your application

Main goal: Testing userspace without hardware

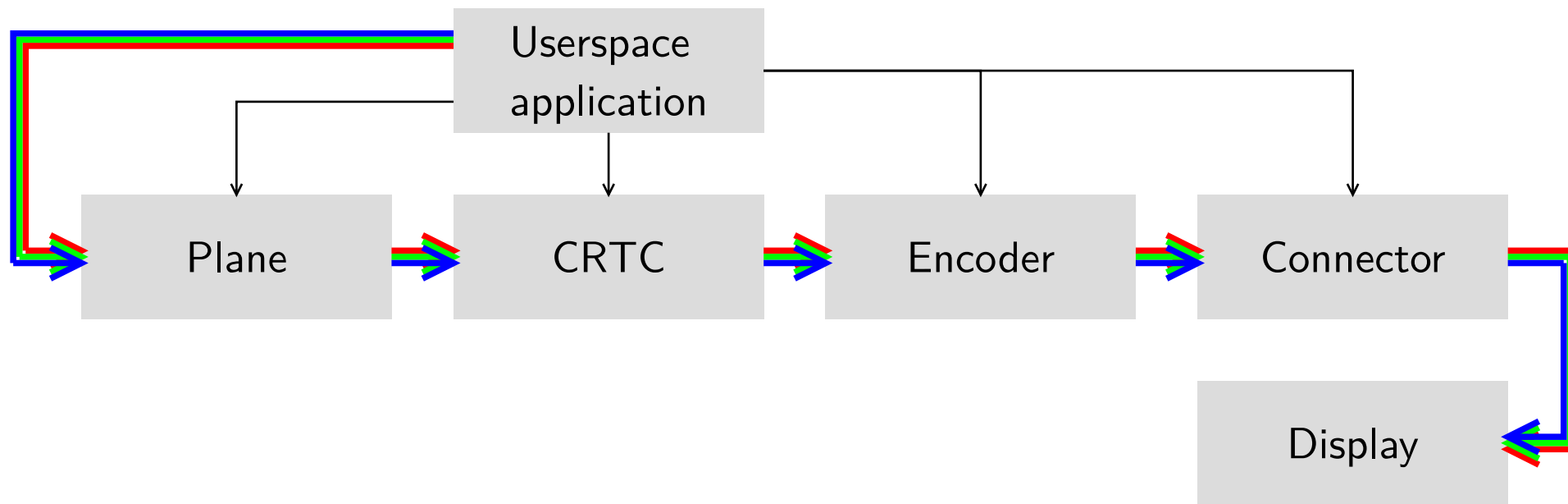
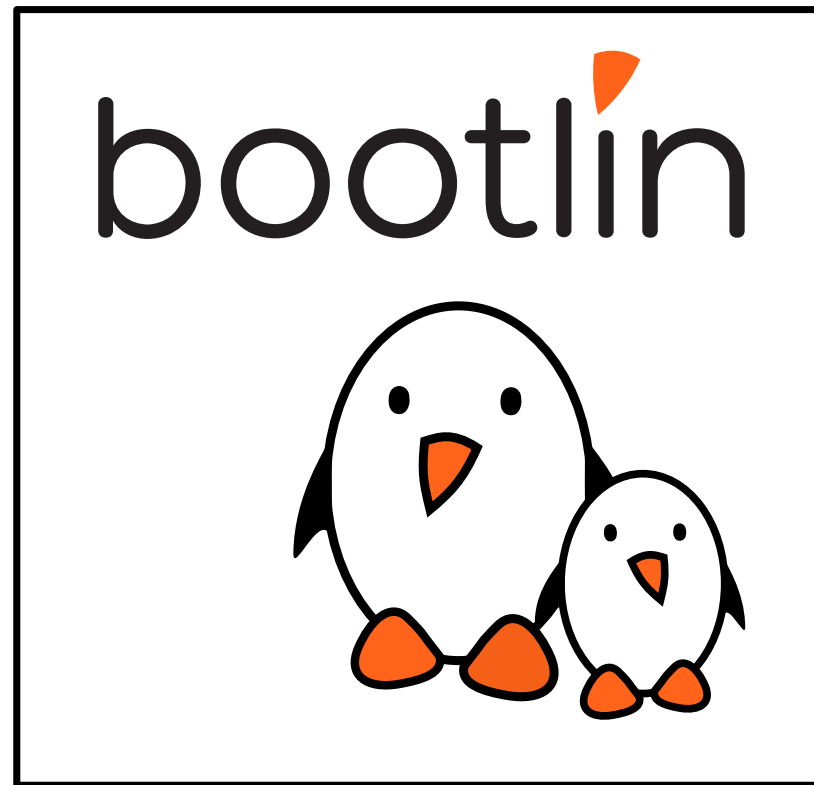


Figure 1: Overview of a display pipeline



Current VKMS Capabilities

- ▶ Plane composition
- ▶ Color conversion
- ▶ Writeback
- ▶ Kernel arguments
- ▶ Minimal configuration
- ▶ Maximal configuration



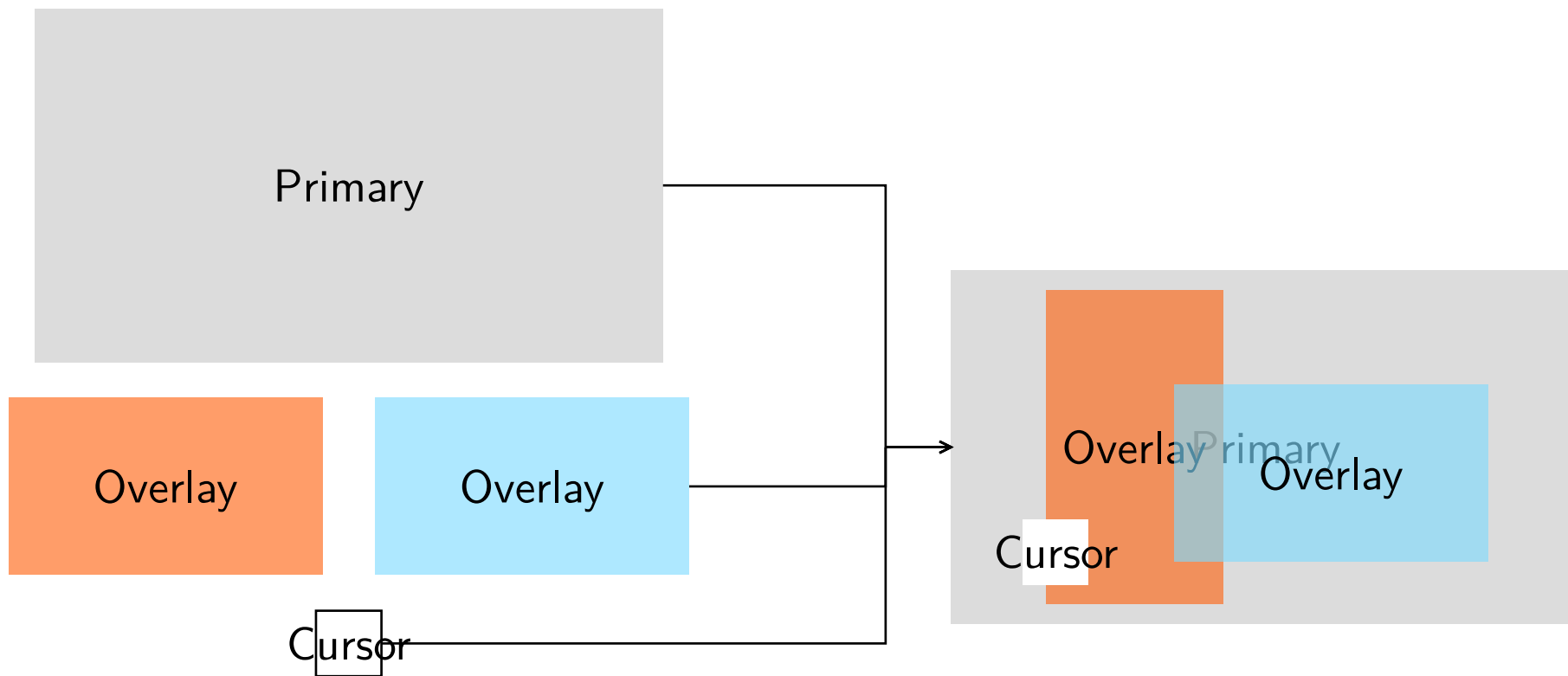


Figure 2: Plane composition

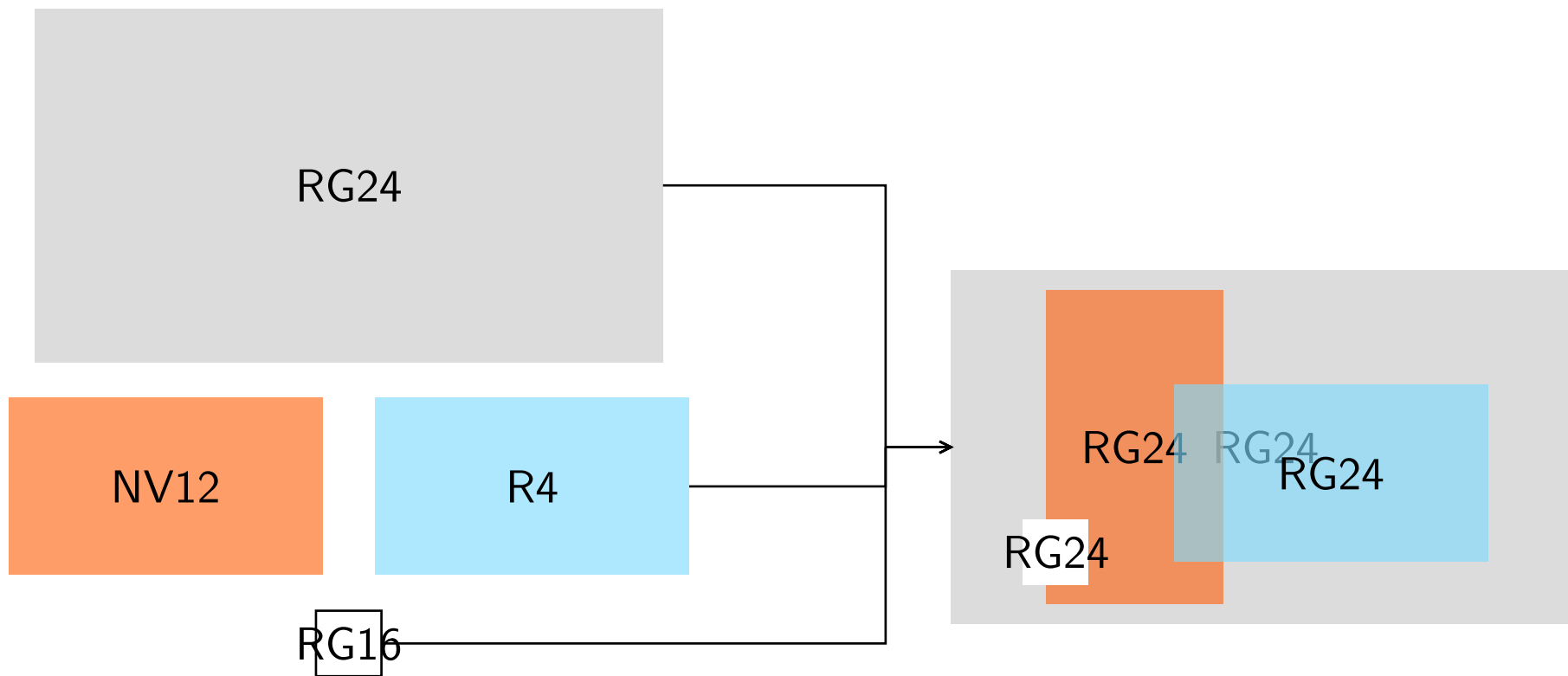


Figure 3: Plane composition

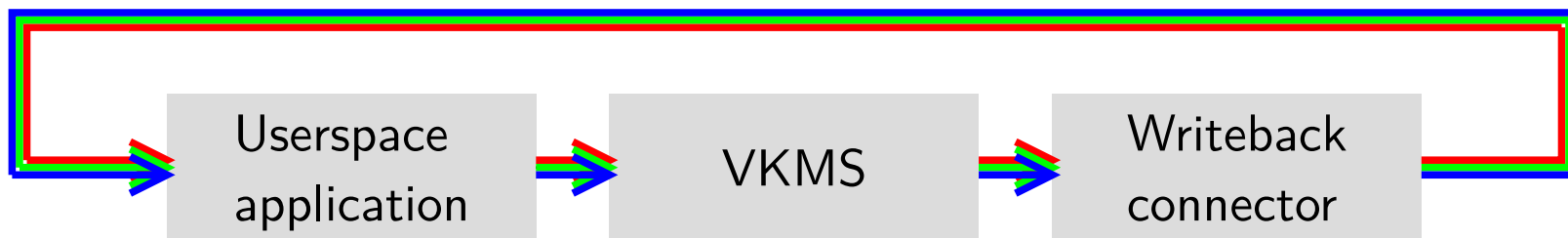


Figure 4: Writeback connector



- ▶ `enable_cursor - true`
Add a cursor plane
- ▶ `enable_writeback - true`
Add a writeback connector
- ▶ `enable_overlay - false`
Add multiple planes

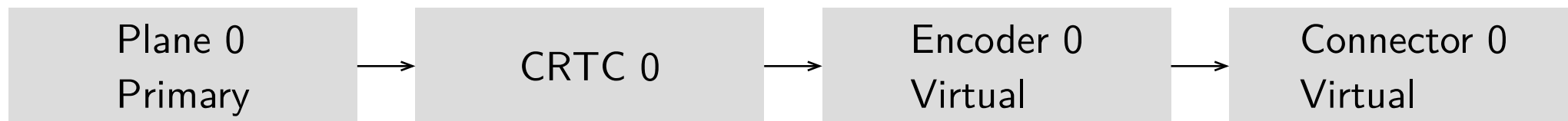


Figure 5: `enable_cursor=false`, `enable_writeback=false`, `enable_overlay=false`

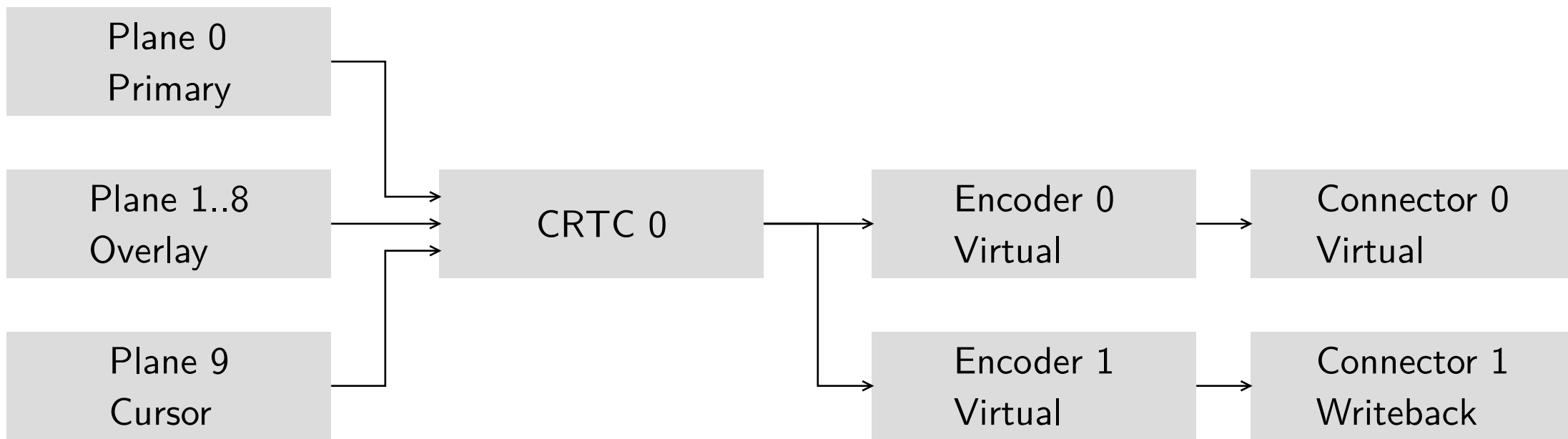


Figure 6: `enable_cursor=true`, `enable_writeback=true`, `enable_overlay=true`



Real life examples

- ▶ Texas Instrument - AM6232
- ▶ Framework 13 - intel



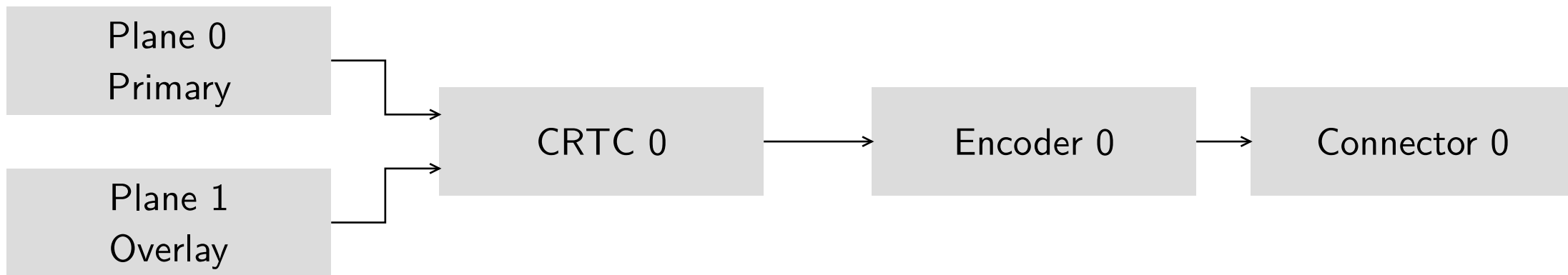


Figure 7: AM6232

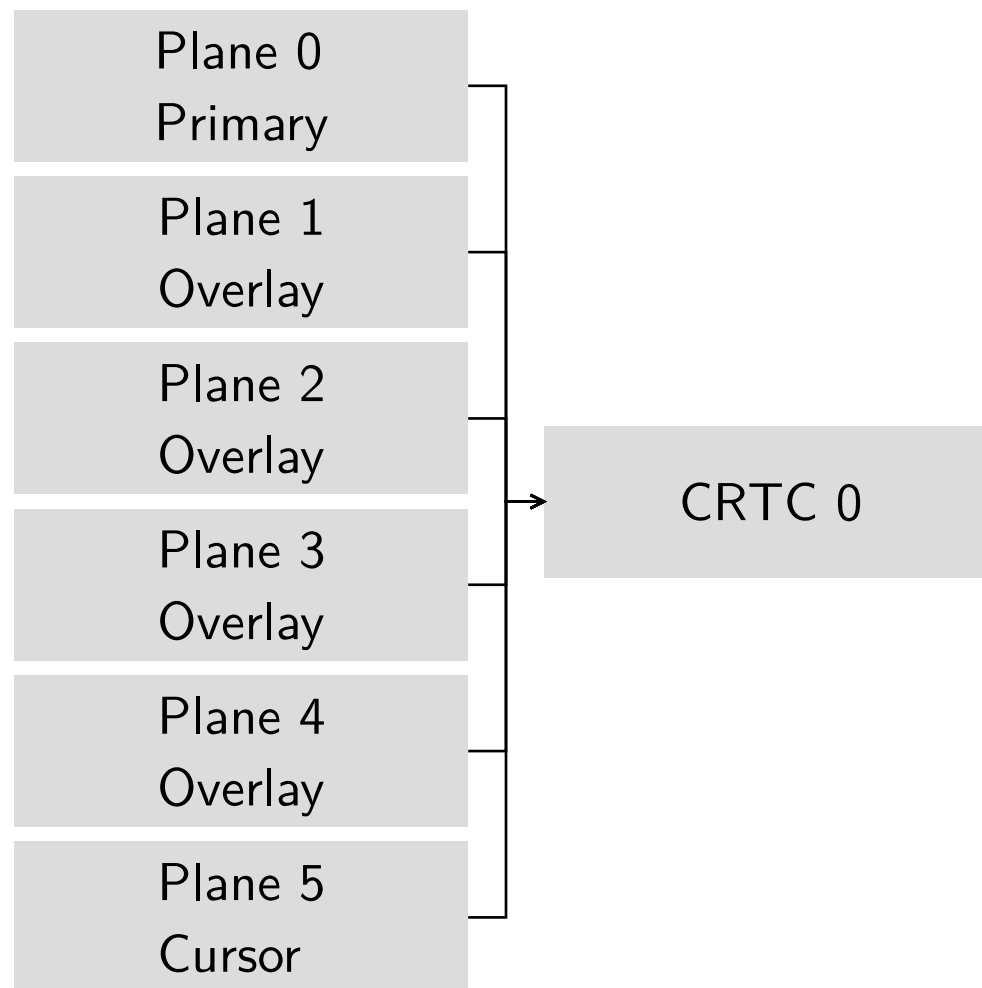


Figure 8: Framework 13

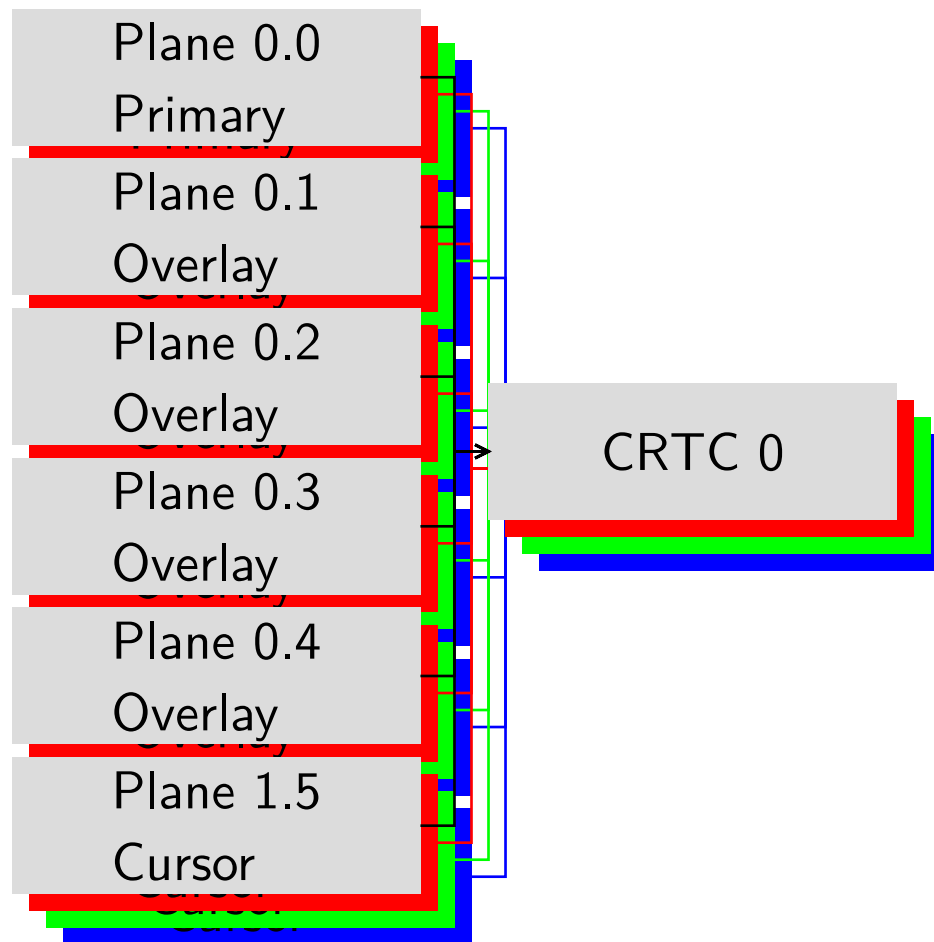


Figure 9: Framework 13

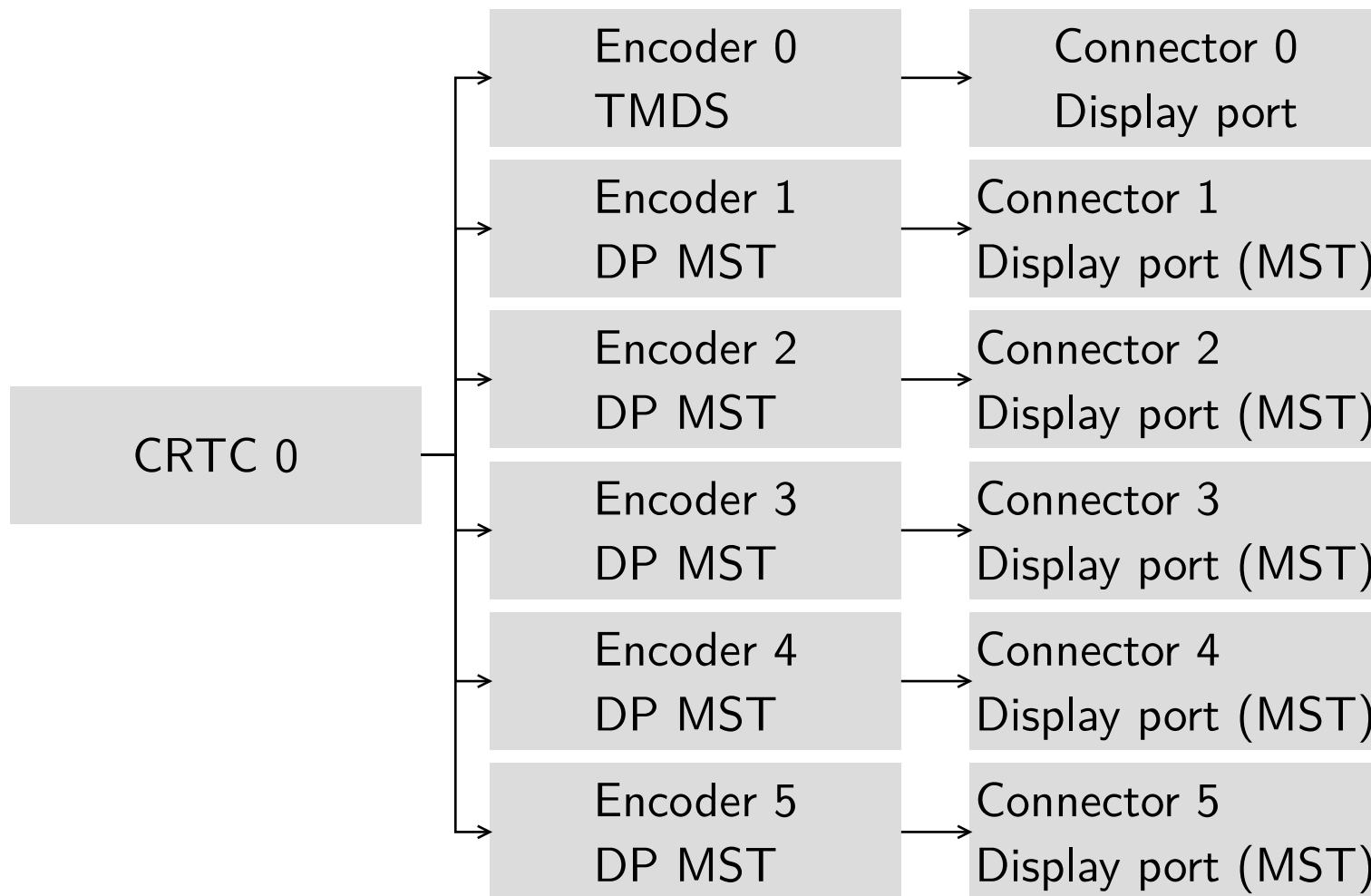


Figure 10: Framework 13

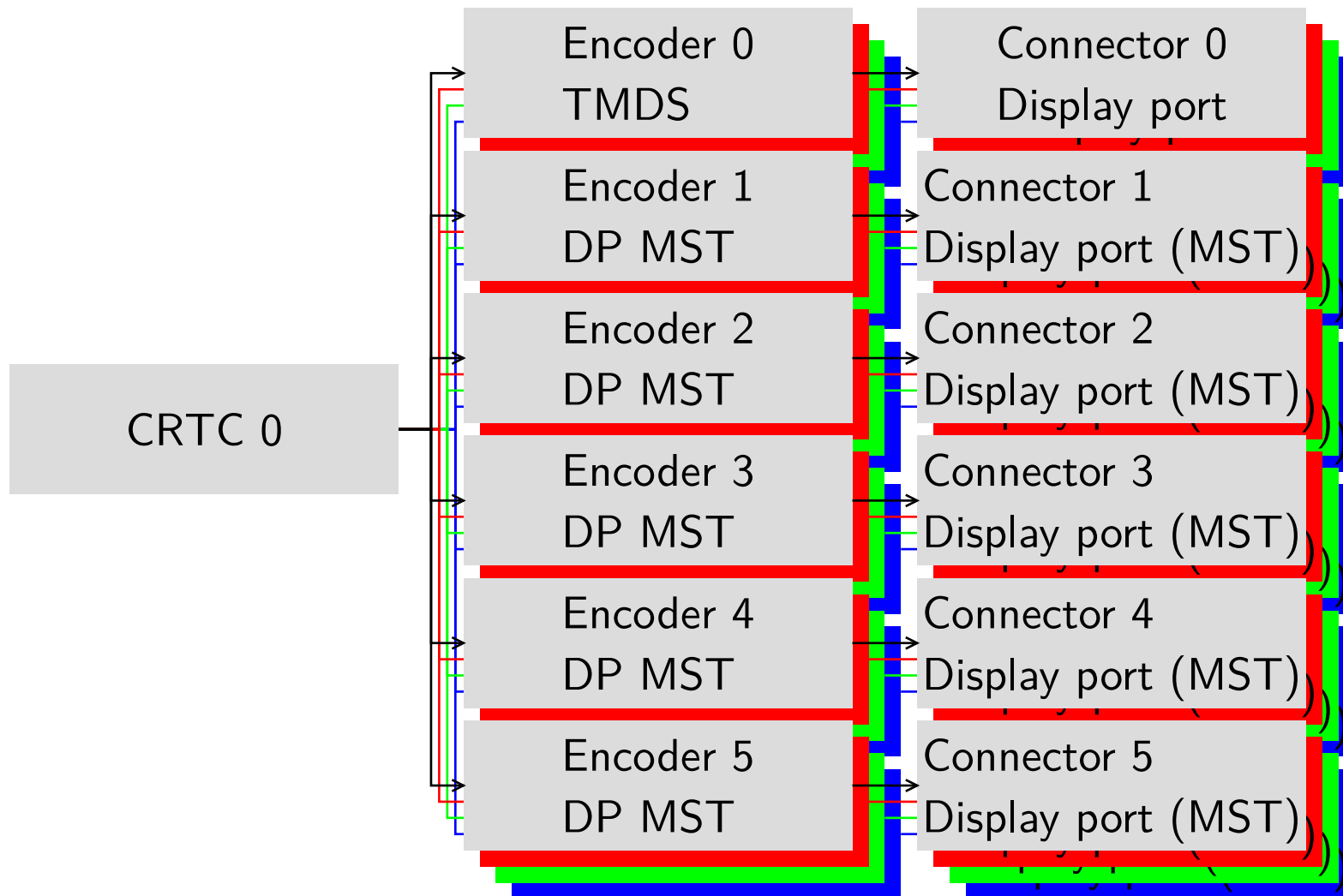


Figure 11: Framework 13



ConfigFS interface

- ▶ Upstreaming status





- ▶ Internal VKMS modifications done



- ▶ Internal VKMS modifications done
- ▶ First set of configurations proposed by José Exposito and me



- ▶ Internal VKMS modifications done
- ▶ First set of configurations proposed by José Exposito and me

Last iteration: 20250507135431.53907-1-jose.exposito89@gmail.com

Repository: github.com/Fomys/linux/tree/review/20250507135431.53907-1-jose.exposito89@gmail.com



- ▶ New kernel argument: `create_default_dev`, disable or enable the creation of the default device to ensure backwards compatibility

```
$ modprobe vkms create_default_dev=0
```



- ▶ Creating a device is as simple as creating a folder in ConfigFS:

```
$ mkdir /sys/kernel/config/vkms/MY_DEV
```



- ▶ Creating a device is as simple as creating a folder in ConfigFS:

```
$ mkdir /sys/kernel/config/vkms/MY_DEV
```

```
$ tree /sys/kernel/config/vkms/MY_DEV
```

```
/sys/kernel/config/vkms/DEV_1/
```

```
|— connectors/  
|— crtcs/  
|— enabled  
|— encoders/  
|— planes/
```



- ▶ Enabling a device is done using the enabled file:



- ▶ Enabling a device is done using the enabled file:

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```



- ▶ Enabling a device is done using the enabled file:

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```

```
(NULL device *): [drm] The number of planes must be between 1 and 31
```

But currently we did not configure it yet, DRM is complaining about missing planes



Demo time - Creating a plane

- ▶ Again, creating a plane only requires to create a folder:

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
```



- ▶ Again, creating a plane only requires to create a folder:

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/planes
```

```
/sys/kernel/config/vkms/MY_DEV/planes
```

```
└─ PLA_1
    ├── possible_crtcs
    └─ type
```




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```
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/planes
```

```
/sys/kernel/config/vkms/MY_DEV/planes
```

```
└─ PLA_1
    ├── possible_crtcs
    └─ type
```

- ▶ **possible_crtcs** - Folder containing the connected CRTC
- ▶ **type** - Plane type configuration: 0 = Overlay, 1 = Primary, 2 = Cursor



- ▶ Again, creating a plane only requires to create a folder:

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/planes
```

```
/sys/kernel/config/vkms/MY_DEV/planes
```

```
└─ PLA_1
    ├── possible_crtcs
    └─ type
```

- ▶ **possible_crtcs** - Folder containing the connected CRTC
- ▶ **type** - Plane type configuration: 0 = Overlay, 1 = Primary, 2 = Cursor

We want it to be a primary plane:

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/type
```



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```
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/planes
```

```
/sys/kernel/config/vkms/MY_DEV/planes
```

```
└─ PLA_1
    ├── possible_crtcs
    └─ type
```

- ▶ **possible_crtcs** - Folder containing the connected CRTC
- ▶ **type** - Plane type configuration: 0 = Overlay, 1 = Primary, 2 = Cursor

We want it to be a primary plane:

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/type
```

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```

```
(NULL device *): [drm] The number of CRTCs must be between 1 and 31
```



Demo time - Creating a CRTC

- ▶ And again, just create a folder

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1
```



- ▶ And again, just create a folder

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/crtcs
```

```
/sys/kernel/config/vkms/MY_DEV/crtcs
```

```
└─ CRTC_1
```

```
    └─ writeback
```

```
        └─ writeback
```



- ▶ And again, just create a folder

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/crtcs
```

```
/sys/kernel/config/vkms/MY_DEV/crtcs
```

```
└─ CRTC_1
```

```
    └─ writeback
```

```
        └─ writeback
```

- ▶ **writeback** - create a writeback connector for this CRTC



- ▶ And again, just create a folder

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/crtcs
```

```
/sys/kernel/config/vkms/MY_DEV/crtcs
```

```
└─ CRTC_1
```

```
    └─ writeback
```

```
        └─ writeback
```

- ▶ **writeback** - create a writeback connector for this CRTC

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```

```
(NULL device *): [drm] The number of encoders must be between 1 and 31
```

This time we need an encoder



- ▶ You guessed it, just a new folder!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/encoders
```

```
/sys/kernel/config/vkms/MY_DEV/encoders
```

```
└─ ENC_1
```

```
    └─ possible_crtcs
```




- ▶ You guessed it, just a new folder!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/encoders
```

```
/sys/kernel/config/vkms/MY_DEV/encoders
```

```
└─ ENC_1
```

```
    └─ possible_crtcs
```

- ▶ **possible_crtcs** - Folder containing the connected CRTC



- ▶ You guessed it, just a new folder!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/encoders
```

```
/sys/kernel/config/vkms/MY_DEV/encoders
```

```
└─ ENC_1
```

```
    └─ possible_crtcs
```

- ▶ **possible_crtcs** - Folder containing the connected CRTC

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```

```
(NULL device *): [drm] The number of connectors must be between 1 and 31
```

And last, a connector!



Demo time - Creating a connector

The last folder to create!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_1
```



The last folder to create!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/connectors
```

```
/sys/kernel/config/vkms/MY_DEV/connectors
```

```
└─ CON_1
    ├── possible_encoders
    └── status
```



The last folder to create!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/connectors
```

```
/sys/kernel/config/vkms/MY_DEV/connectors
```

```
└─ CON_1
    ├── possible_encoders
    └── status
```

- ▶ **possible_encoders** - Folder containing the connected encoders
- ▶ **status** - Set the connection status of the connector: 1 = connected, 2 = disconnected, 3 = unknown



The last folder to create!

```
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_1
```

```
$ tree /sys/kernel/config/vkms/MY_DEV/connectors
```

```
/sys/kernel/config/vkms/MY_DEV/connectors
```

```
└─ CON_1
    ├── possible_encoders
    └── status
```

- ▶ **possible_encoders** - Folder containing the connected encoders
- ▶ **status** - Set the connection status of the connector: 1 = connected, 2 = disconnected, 3 = unknown

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```

```
(NULL device *): [drm] All planes must have at least one possible CRTC
```

It is time to wire all those items together



Item in the graphic pipeline are connected together using symlinks. In our case:

```
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/planes/PLA_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/encoders/ENC_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1/ /sys/kernel/config/vkms/  
MY_DEV/connectors/CON_1/possible_encoders/
```



Item in the graphic pipeline are connected together using symlinks. In our case:

```
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
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$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/encoders/ENC_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1/ /sys/kernel/config/vkms/  
MY_DEV/connectors/CON_1/possible_encoders/  
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
```




Demo time - Some experimentations

Embedded Linux and kernel engineering

```
▶ $ modetest -M vkms  
[...]
```



Demo time - Some experimentations

Embedded Linux and kernel engineering

- ▶ `$ modetest -M vkms`
`[...]`
- ▶ `$ drm_info /dev/dri/card0`
`[...]`



- ▶ `$ modetest -M vkms`
`[...]`
- ▶ `$ drm_info /dev/dri/card0`
`[...]`
- ▶ `$ modetest -M vkms -s 40:#0`
`opened device `Virtual Kernel Mode Setting` on driver `vkms` (version 1.0.0 at 0)`
`setting mode 1024x768-60.00Hz on connectors 40, crtc 38`



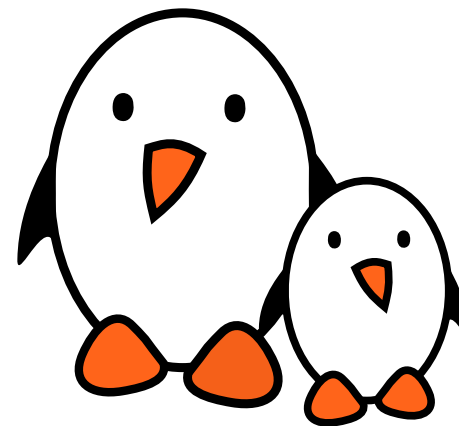
- ▶ `$ modetest -M vkms`
`[...]`
- ▶ `$ drm_info /dev/dri/card0`
`[...]`
- ▶ `$ modetest -M vkms -s 40:#0`
`opened device `Virtual Kernel Mode Setting` on driver `vkms` (version 1.0.0 at 0)`
`setting mode 1024x768-60.00Hz on connectors 40, crtc 38`
- ▶ Disconnection of the connector:

```
$ echo 2 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_1/status
$ modetest -M vkms -s 40:#0
opened device `Virtual Kernel Mode Setting` on driver `vkms` (version 1.0.0 at 0)
failed to find mode "#0" for connector 40
failed to create dumb buffer: Invalid argument
```



Pending patches

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A lot of work is ready to go

- ▶ New color formats for planes and writeback
- ▶ More configuration for planes, connector, encoder

Repository: <https://github.com/Fomys/linux/tree/configfs-everything>



For readers:

```
$ modprobe vkms create_default_dev=0
$ mkdir /sys/kernel/config/vkms/MY_DEV
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_2
$ mkdir /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_2
```



```
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/planes/PLA_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/planes/PLA_2/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/encoders/ENC_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1/ /sys/kernel/config/vkms/  
MY_DEV/connectors/CON_1/possible_encoders/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1/ /sys/kernel/config/vkms/  
MY_DEV/connectors/CON_2/possible_encoders/  
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/type  
$ echo 0 > /sys/kernel/config/vkms/MY_DEV/planes/PLA_2/type
```




```
$ tree /sys/kernel/config/vkms/MY_DEV/planes/  
/sys/kernel/config/vkms/MY_DEV/planes/  
└─ PLA_1  
    ├── default_color_encoding      # default for color encoding  
    ├── default_color_range        # default for color range  
    ├── default_rotation           # default for rotation  
    ├── possible_crtcs  
    │   └─ CRTC_1 -> ../../../../vkms/MY_DEV/crtcs/CRTC_1  
    ├── supported_color_encoding    # color encoding bitmask  
    ├── supported_color_range      # color range bitmask  
    ├── supported_formats           # +RG24 to enable RGB888, -RG24 to disable  
    ├── supported_rotations         # rotation bitmask  
    └─ type                        # 0 = Overlay, 1 = Primary, 2 = Cursor
```



- ▶ Only support RGB888 for primary plane

```
$ echo '-*' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/supported_formats  
$ echo '+RG24' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/supported_formats
```

- ▶ Support everything except RGB888 for overlay plane

```
$ echo '+*' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_2/supported_formats  
$ echo '-RG24' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_2/supported_formats
```



```
$ tree /sys/kernel/config/vkms/MY_DEV/encoders/  
/sys/kernel/config/vkms/MY_DEV/encoders/  
└─ ENC_1  
    ├── possible_crtcs  
    │   └─ CRTC_1 -> ../../../../vkms/MY_DEV/crtcs/CRTC_1  
    └─ type # 5 = virtual, 3 = LVDS, ...
```



Demo time 2 - connector configuration

Embedded Linux and kernel engineering

```
$ tree /sys/kernel/config/vkms/MY_DEV/connectors/  
/sys/kernel/config/vkms/MY_DEV/connectors/  
└─ CON_1  
    ├── dynamic          # 1 = dynamic connector (MST), 0 = static  
    ├── edid             # raw edid content  
    ├── edid_enabled     # 1 = use the provided edid, 0 = use default  
mode list  
    ├── enabled          # if dynamic, create/destroy this connector on  
the fly  
    ├── possible_encoders  
    │   └─ ENC_1 -> ../../../../vkms/MY_DEV/encoders/ENC_1  
    ├── status           # 1 = connected, 2 = disconnected, 2 = unknown  
    ├── supported_colorspace # for HDR support (only for type=eDP, DP or  
HDMI)  
    └─ type              # 15 = virtual, 10 = DP, ...
```



Demo time 2 - dynamic connector

Embedded Linux and kernel engineering

```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_2/dynamic
$ echo 0 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_2/enabled
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
$ modetest -M vkms | grep connected
45  0 connected Virtual-1      0x0    34   44
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_2/enabled
$ modetest -M vkms | grep connected
45  0 connected Virtual-1      0x0    34   44
46  0 connected Virtual-2      0x0    34   44
```



Demo time 2 - Plane formats

Embedded Linux and kernel engineering

```
$ modetest -M vkms -p  
[...]
```



Visual demonstrations



Questions? Suggestions? Comments?

Louis Chauvet
louis.chauvet@bootlin.com

Slides under CC-BY-SA 3.0

<https://bootlin.com/pub/conferences/2025/elce/chauvet-graphic-testing>