

# Bootlin training course evaluation

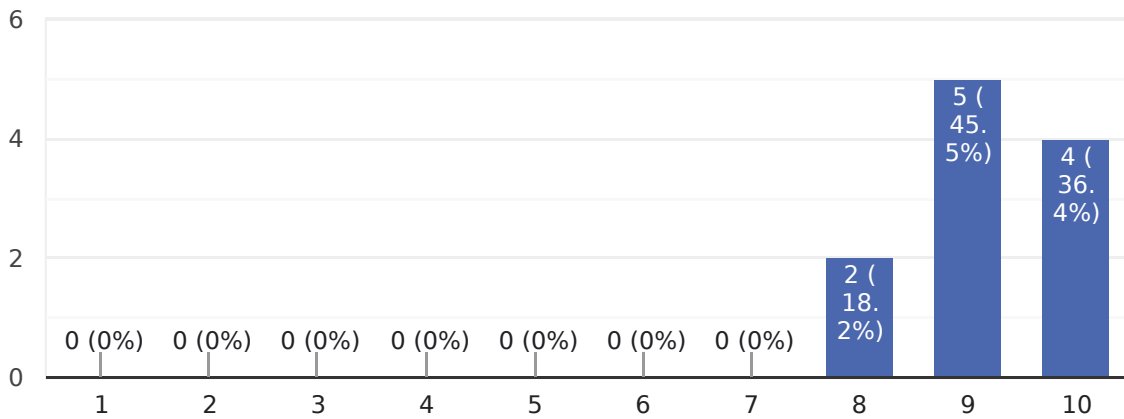
11 responses

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## Overall rating of the course

 Copy

11 responses



## Comments and suggestions

3 responses

A bit monotonous. It would be great if they could give us the virtual machines for the lab, so that we could precisely replicate the labs.

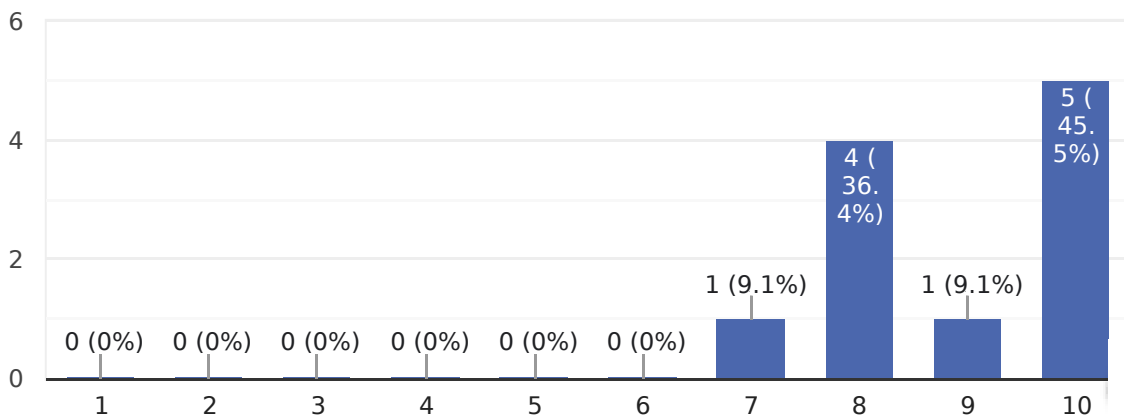
I never have joined such a great training before!

Very unfortunate that it was 11:30pm to 3:30am US PST, but definitely enjoyed the training sessions regardless!

## How useful were the lectures?

 Copy

11 responses



### Comments and suggestions

3 responses

Very detailed and well structured information.

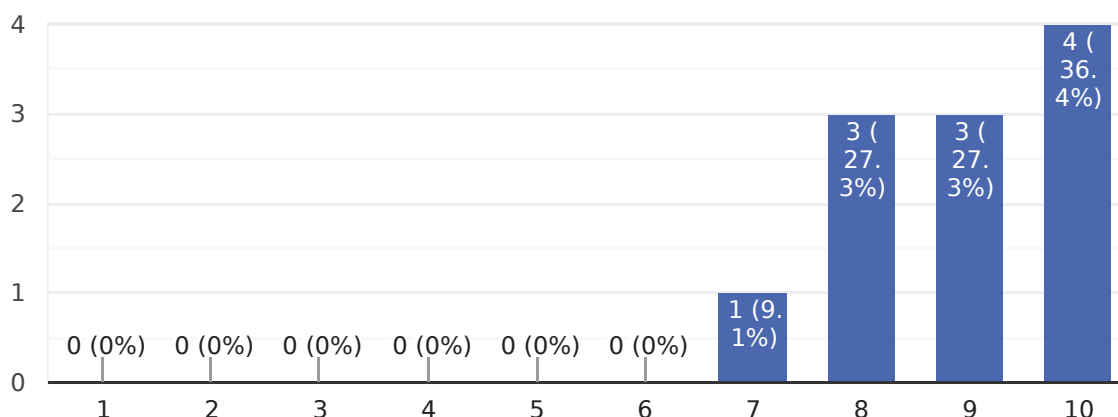
Maybe it is just me, but the French accent is a bit too hard to follow sometimes.

Perhaps a little fast here and there going through slides, but the content is very good.

### How useful were the practical demos?

 Copy

11 responses



### Comments and suggestions

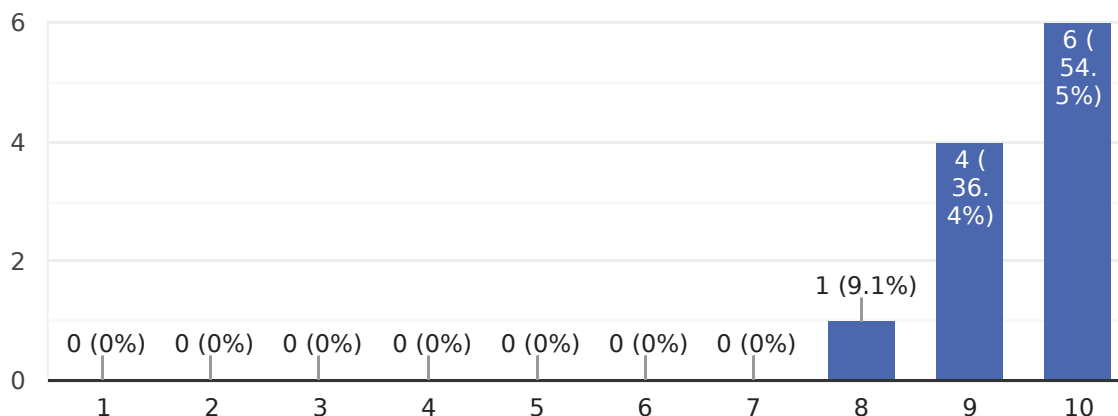
1 response

Very well to strengthen the theory.

### How would you rate the overall organization of the course?

 Copy

11 responses



### Comments and suggestions

2 responses

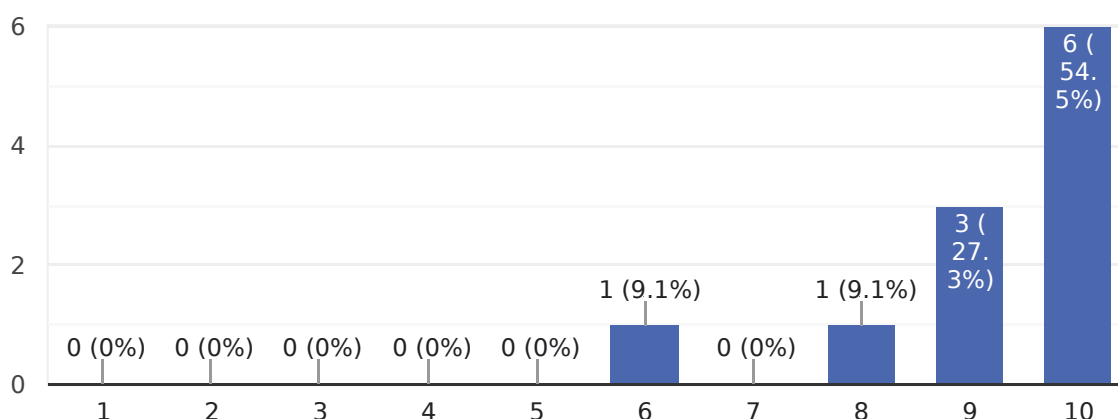
I like the organization with the half days. So you have enough time to do the labs afterwards or review the slides.

One issue that I was not prepared for (not on Bootlin's side): my company blocked the emails that Bootlin sent automatically, this could possibly be an issue faced by others from our or other companies.

### How would you rate the trainer?



11 responses



### Comments and suggestions

4 responses

Very professional and excellent knowledge.

Sometimes it was a bit difficult to understand certain details because of French accent.

Greg et. al. are super duper knowlegdeable and approachable.

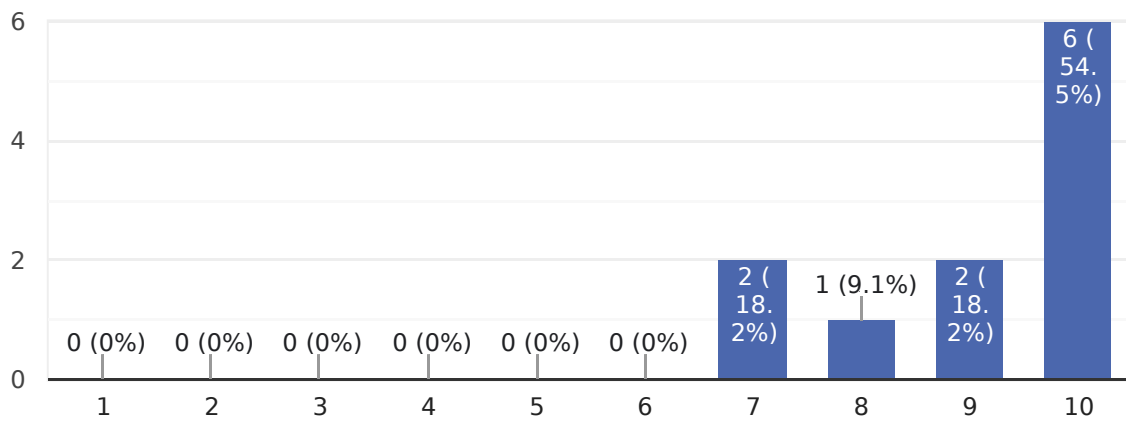
Perhaps a little fast here and there going through slides, but the content is very good.



### How did the course meet your learning objectives?



11 responses



### Comments and suggestions

3 responses

Would have liked a part on kernel debugging

I learnt more than expected (Licensing, Debugging, Remote Development, etc.)

Was hopping to learn more about yocto system.



### What part(s) of the course did you like most?

8 responses

build everything from scratch like library, u-boot, kernel and etc.

raw flash filesystems, debugging, device trees

All of them. It appreciate that all is done manually. So we learn, what the tools do if we use them later.

Doing practical labs and getting to know about code licenses.

Licenses

Everything. Particularly the dissection of the creation of an embedded linux and the day-to-day useful utilities of an embedded software user (systemd, gpios, i2c...)

The progression and practical aspects.

The most applicable to me was the drivers, though I was actually very interested in the architecture portion of the training material as well.

### What part(s) of the course did you like least?

3 responses

Going into development corner cases, where rarely used tools/workflows are discussed (but I do see usefulness of this part too).

Building a custom cross-compiling toolchain

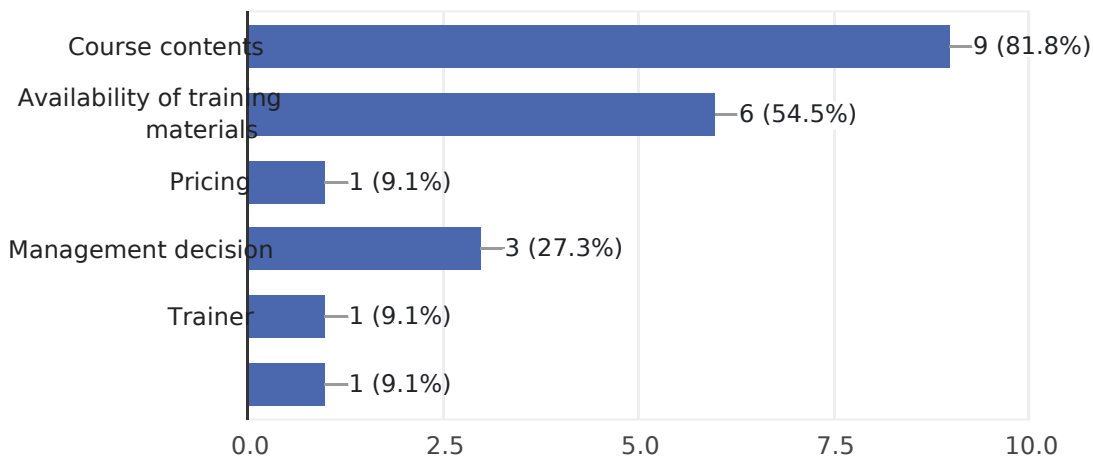
No one, maybe the explanation of the diferent filesystem types is a bit tough.



## What reasons prompted you to choose a Bootlin course?



11 responses



## Comments

3 responses

I am looking forward to the next course.

I think speaking more about secure-boot in the bootloader could be interesting. Also IMO, a rapid presentation of what is a UNIX system could be interesting in the introduction

Saw a video lecture on device trees on youtube and it looked like the staff knows their stuff.

## Further training needs?

4 responses

Still signed in ;)

yocto, driver developement

kernel drivers, very interesting topic. I know there is a course for that.

More in-depth knowledge on module writing and kernel code itself.

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