# Bootlin training course evaluation

9 responses

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## Comments and suggestions

3 responses

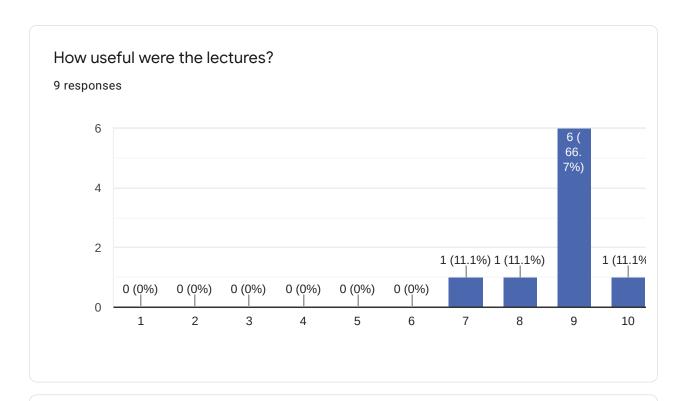
Great introduction to Yocto and its main concepts, despite it being a huge project.

better network connection, but Maxime is aware of

Better connection for Maxime;). I understood it will be soon solved.

It would have been nice to have an additional half-day of training. We had quite a lot of questions so at the end it was a bit rushy. But I understand it is highly dependent on the audience. So it should be an additional session if the audience is asking for it and if the trainer estimates it is reasonable.

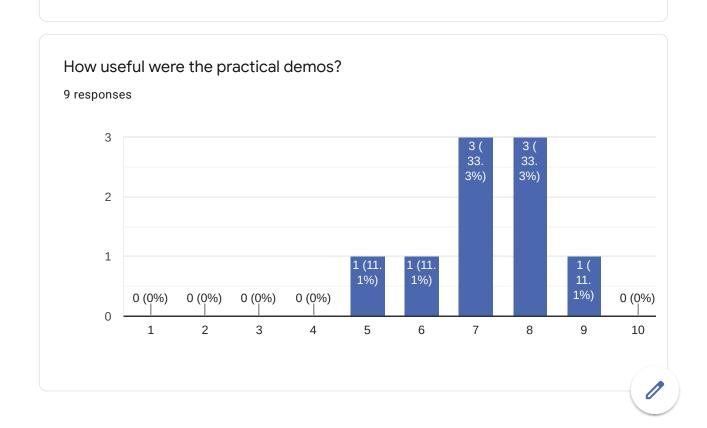




1 response

Lectures give a pace to the slides and help emphasize important concepts that could otherwise go unnoticed.

Possible improvements: some recap slides after the introduction of a new concept, with a file tree structure enlightening the new files (recipes, images, distro, package, etc.). It's a bit hard to follow the big picture.



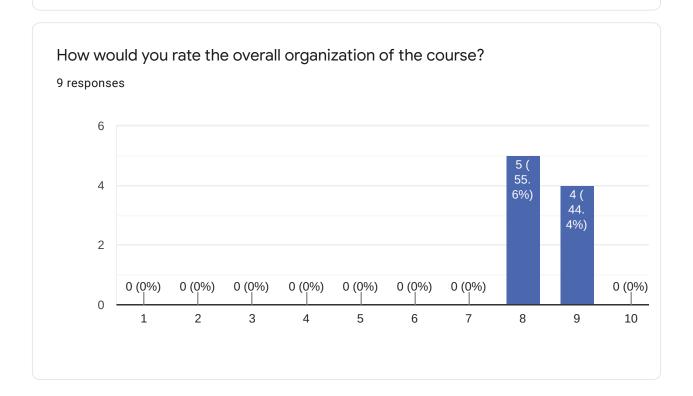
3 responses

Is difficult to address rather normal issues during the online labs, different kernel and boards configurations don't help

They are necessary to grasp the concepts; they might be a bit too guided and "straightforward", in the sense that almost all the answers were in the lab doc. It may be a bit more instructive if one had to skim in the slides to find the answers. It would then require some more time, of course. It's pretty satisfactory though to have a running system in the end.

In my opinion, a lab about the distro layers and the good practices to "work with others" (submodules, kas...) is lacking.

It's difficult to get it done during the training (if that is intended). Some breaks for the labs would help





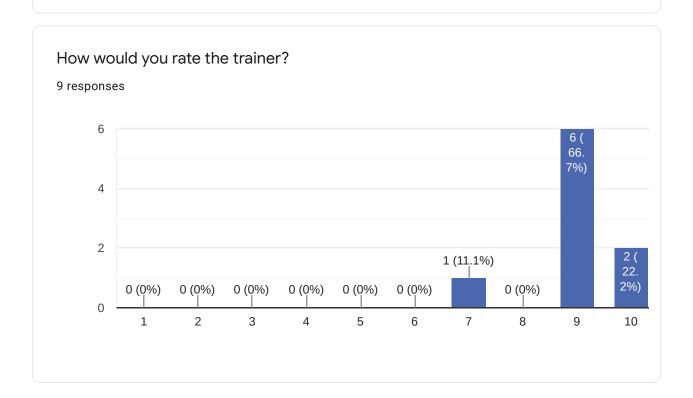
3 responses

Some improvements: be a bit clearer concerning the time dedicated to the labs. Is it meant to be done during the lectures or not? If yes, a bit more time to think about the answer would be good; if it is meant to be done on our own, let us know that. Public on-site sessions would have been even more enjoyable, but the sanitary constraints are known.

2.5 days is good: more wouldn't be useful without much more practice to really get acquainted to Yocto, and hence to have stable basis on which one can add more advanced topics.

It was a bit fast at the end

i would prefer in presence instead of in remote



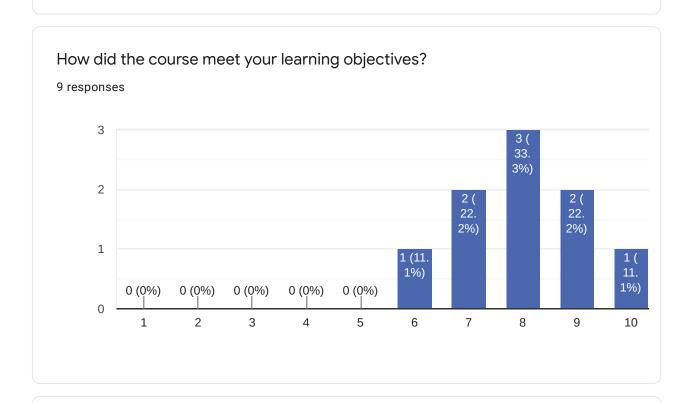


3 responses

Good trainer, good pace, pleasant interactions. Possible improvements: a slight rebalance to go a bit faster at the beginning ("easy things", like the operators) and a bit slower at the end, when more advanced/complex topics are tackled.

thank you Maxime

Maxime obviously knows a lot about the topic and explains it very well



#### Comments and suggestions

1 response

It's a good introductory course. I feel confident to tackle the build of a system with some help provided, but I also feel there are a lot of subtleties still to be discovered. In that sense, I'm a bit disappointed, but it's due to the size of Yocto project rather than the training itself (within 2.5 days, it's hard to cover more, it's already dense).

What part(s) of the course did you like most?

2 responses

The complement set of the "least liked parts".

the layers

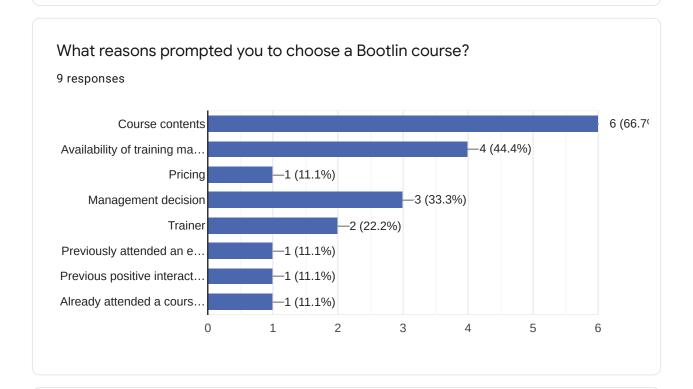
What part(s) of the course did you like least?

2 responses

Runtime package management : it came at the end of the training, its purpose was not so clear.

BSP: it seems out of the reach of a beginner to write a BSP layer (too much "magic" is going on), so it might be a bit less useful for an introductory course.

the NFS more difficult to follow



#### Comments

0 responses

No responses yet for this question.



Further training needs?

1 response

The current offer is broad enough.

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