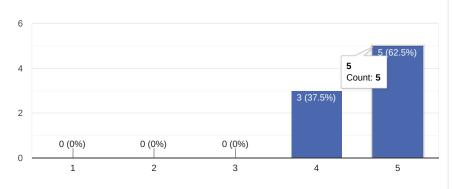
Bootlin training course evaluation

8 responses

Publish analytics

How did the course meet your learning objectives?

8 responses



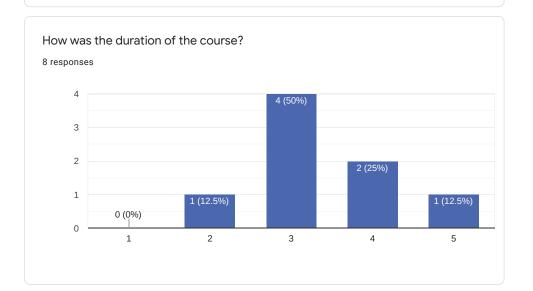
Comments and suggestions

3 responses

The final session was a little rushed, I agree with the instructor that devtool should be given preference to SDK. SDK is useful, but a passing mention would suffice

End the Pandemic for more on-hand labs

Very complete session. We covered lot of aspect of Yocto and it was never boring. Formater was always happy to answer questions. I have learn a lot. Thank you.

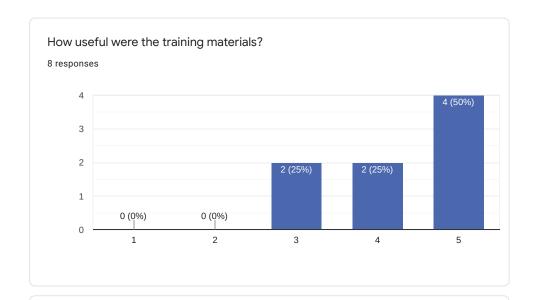


Comments and suggestions

1 response

I whish we had more time to do the labs on our side, maybe.



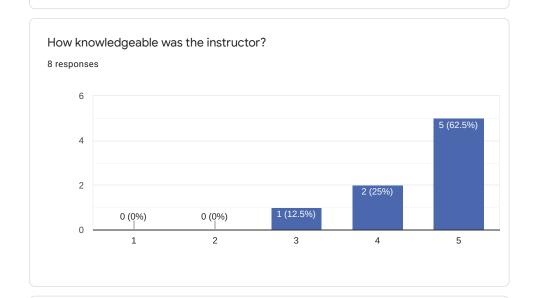


Comments and suggestions

2 responses

Great training material

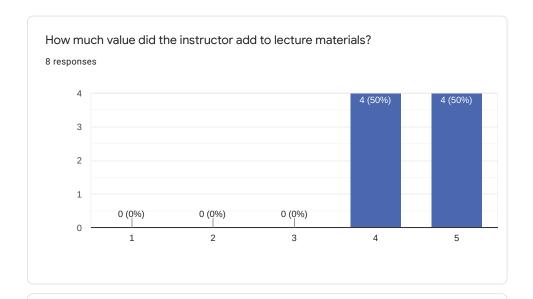
During the online class, following along with the labs was more difficult than it needed to be, as the lab instructions were less descriptive. I understand why one might leave details out, given you freely release your docs -- thank you by the way, one of the reasons I took the class from Bootlin was because of your open-source ethos --. Having a .tgz with the solutions would be helpful for class participants



Comments and suggestions

0 responses

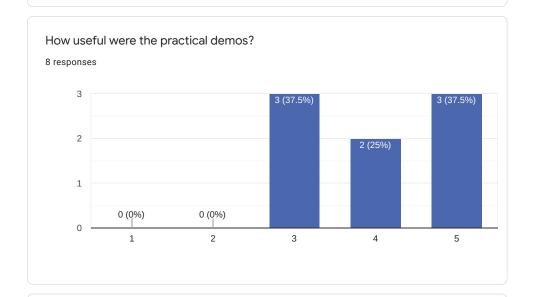
No responses yet for this question.



Suggestions and comments

0 responses

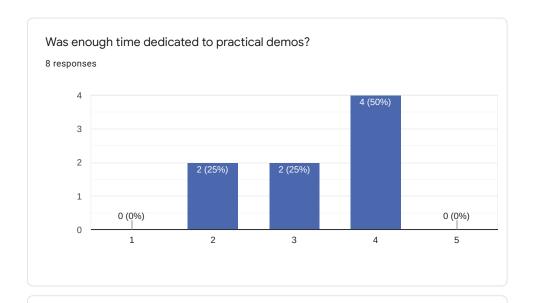
No responses yet for this question.



Comments and suggestions

0 responses

No responses yet for this question.



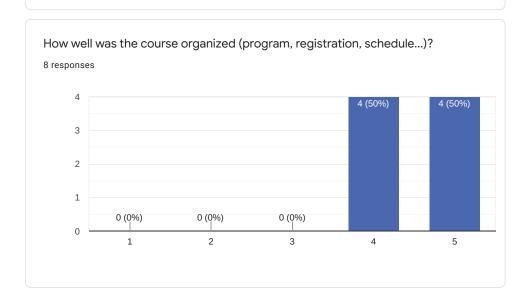
Comments and suggestions

3 responses

Live demos are good, but I'd like to have time, maybe between sessions, to reproduce things at home

This applies mainly to the online class, but following along takes up extra time. Labs are important, and the ones for this class were very helpful. Maybe pare down a little of what's covered on the last day. Keep the slides, but leave them as an exercise for the student

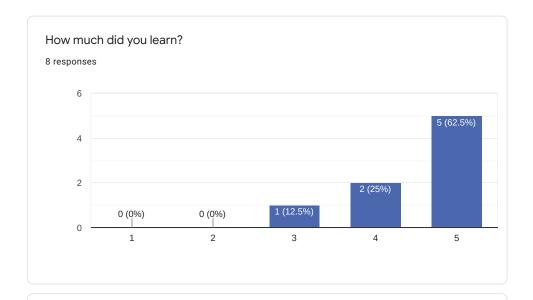
virtual training -> practical training only by instructor



Comments and suggestions

0 responses

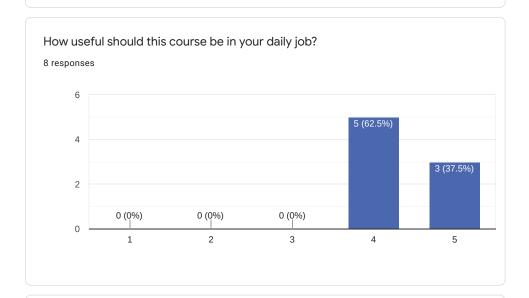
No responses yet for this question.



Comments and suggestions

1 response

The course is a fit for beginner but I had some base knowledge



Comments and suggestions

0 responses

No responses yet for this question.

What part(s) of the course did you like most?

3 responses

I liked the whole course... as someone who placed Space Invaders in arcades and on an atari 2600 (yeah, I skewed the demographics of the class...) it was a fun touch

devtools, debugging tricks in /tmp/work

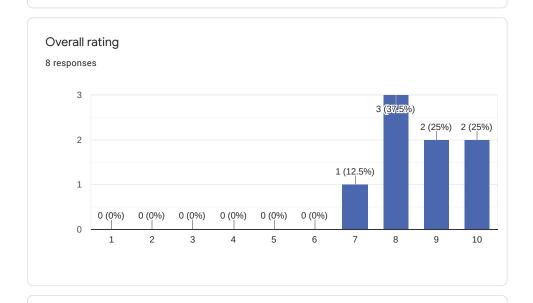
Labs, Creating layers and recipices

What part(s) of the course did you like least?

2 responses

The beginning was a tad slow. Again, I understand that you have to accommodate a wide range of experience in the class, so some of the material to bring people up to the same level took away from lab time

About SDK, a was not enough concentrated.

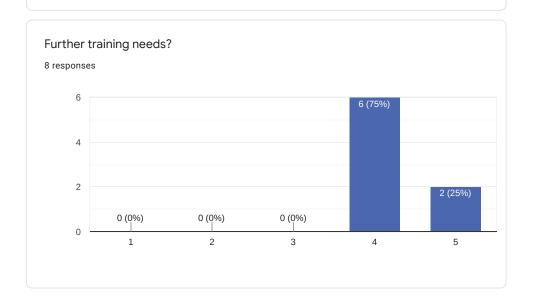


Comments and suggestions

2 responses

Maybe I missed it, but I didn't got the overall philosopy of Yocto. It still seems pretty messy to me.

Maybe jitsi is not the best option. It did work out and was basically reliable. But sometimes the sharing stopped - eventually because of starting bitbake and some weird optimization. Eventually there is an option to change that helps.

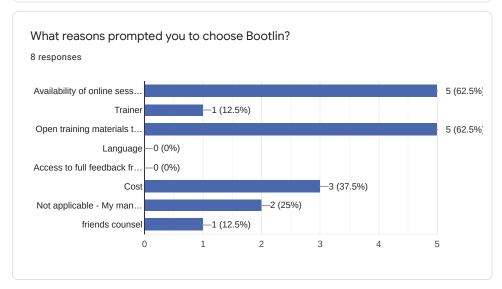


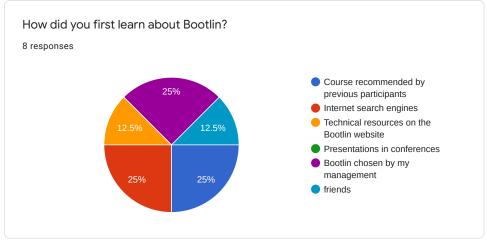
Comments

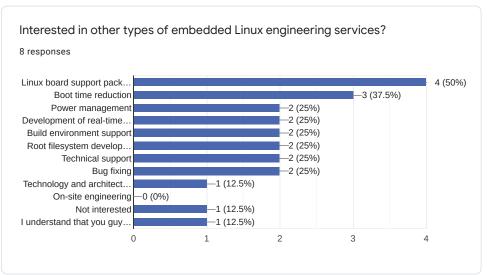
2 responses

device trees come to mind immediately, but i'm sure there are others

Basic Linux Networking







Comments and expectations

2 responses

Overall given the online context I was happy with the course.

A nice training, even if only virtually. IMO when doing the practical labs you learn more as you make some common mistakes. But that is not part of my evaluation as the virtual training has been chosen by myself. Thanks a lot!

One thing (even noted by the trainer): Maybe change the last lab (sdk) and introduce a lab with showing devtool more detailed instead.

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