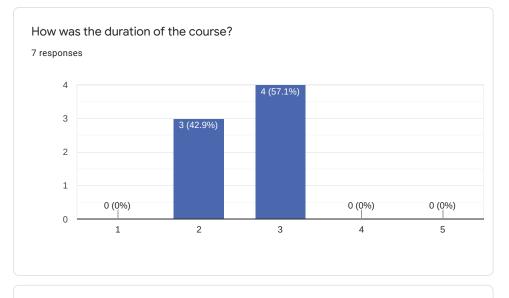


Comments and suggestions

2 responses

I learned a bunch, I wish there were more code examples and directions for more resources to learn in the future

The hardware stuff was quite basic, but it was a solid foundation in terms of terminology, so it was okay.

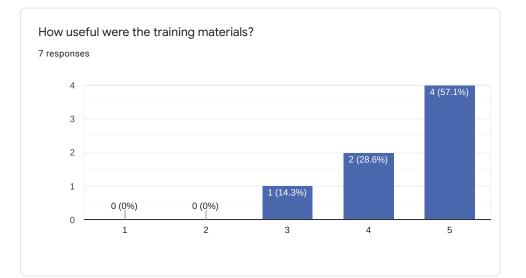


Comments and suggestions

2 responses

4 hours is a bit long to focus, would prefer 2-3 hours and more days

Maybe worth to add little bit of practice



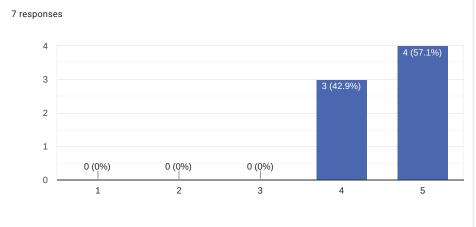
Comments and suggestions

2 responses

Materials are very useful! Sometimes it's worth to add some versions though, to make it evident when one or another API was introduced (as with kernel, for example).

Add more information about wayland compositors profiling. And maybe other alternatives to weston and sway. Like QWaylandCompositor, KWin and KWinFT, just mainstream stuff, nothing obscure.

How knowledgeable was the instructor?

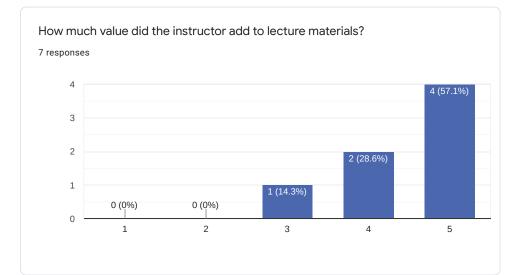


0

Comments and suggestions

1 response

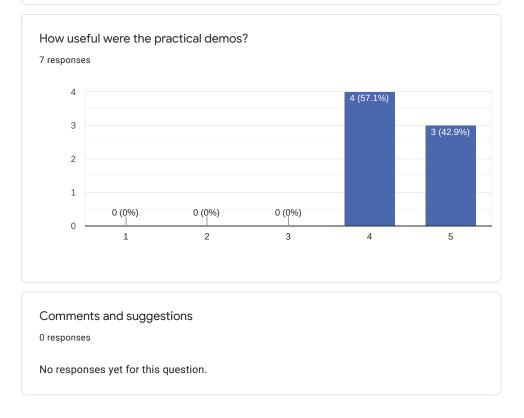
Really good presentation of the material.

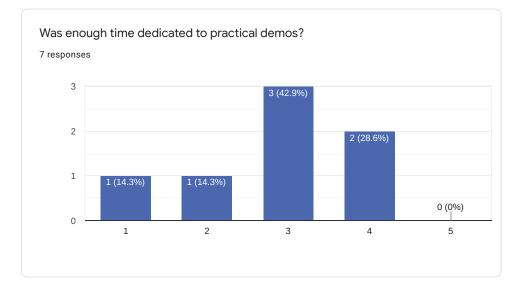


Suggestions and comments

1 response

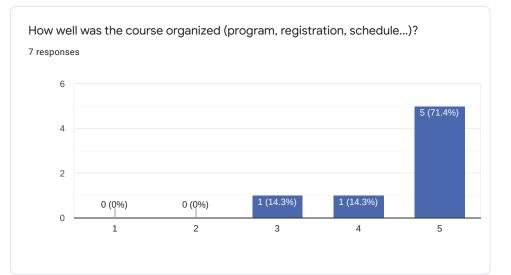
A lot of added, which is quite nice. Without such oral details materials would be harder to understand.





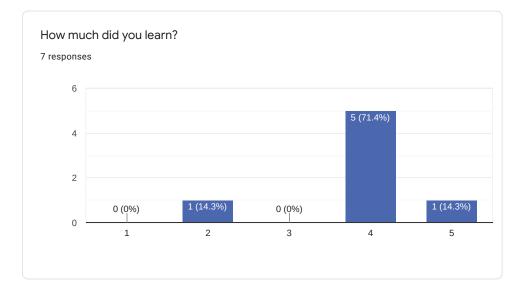
Comments and suggestions 0 responses

No responses yet for this question.



Comments and suggestions 1 response Some hiccups with video quality, but mostly good.

1



Comments and suggestions 1 response

A lot of stuff got organized in my mind. And some new things learned.



Comments and suggestions

2 responses

I would like a bit more depth on some topics instead of covering lots of ground

Will be very useful for one of my projects.

What part(s) of the course did you like most?

6 responses

DRM & Wayland

DRM, wayland

Second part of the course (3 and 4 day)

Initial Theory and Software Part

Kernel aspect of graphics

The last day.

What part(s) of the course did you like least?

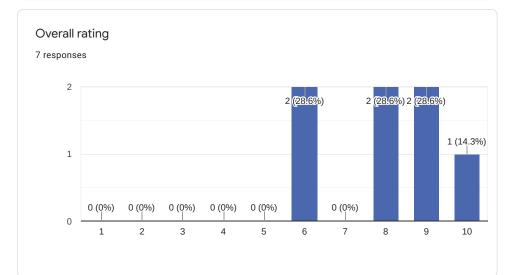
4 responses

Probably first

Generic tech explanation like what is HDMI, etc I expect people to know this.

3D things - I'm just not interested

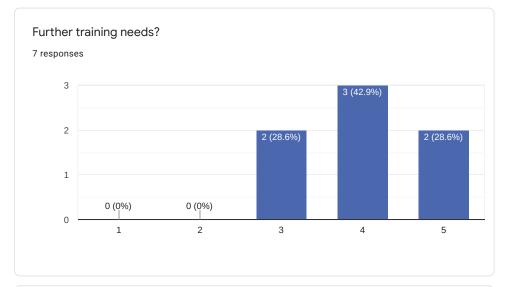
The first day.

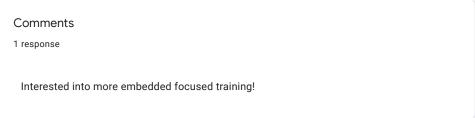


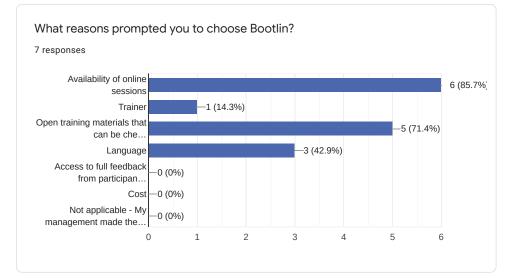
Comments and suggestions

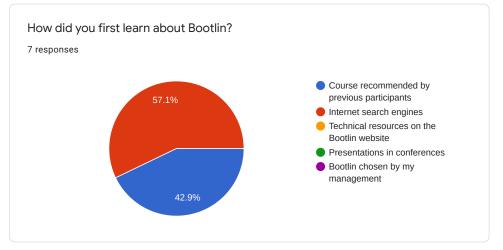
1 response

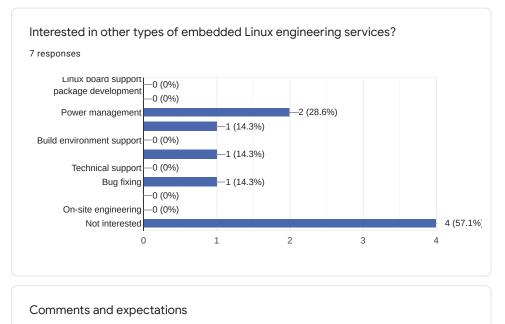
I expected a bit more embedded focused











1 response

Cheers guys, I like your work! Hope to do another one at some point :) Sorry if I was harsh on review.

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