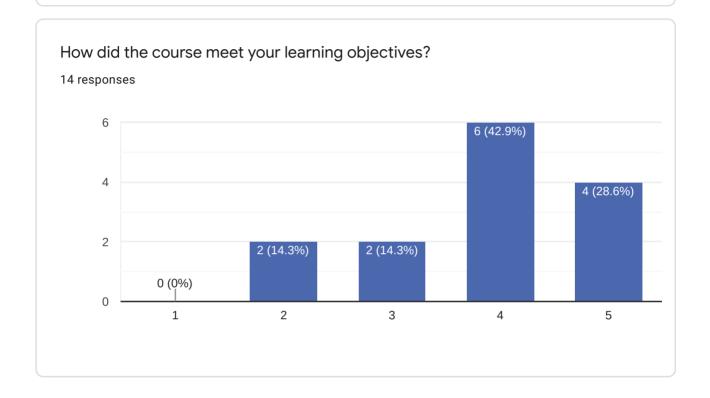
# Bootlin training course evaluation

14 responses

**Publish analytics** 





7 responses

More hands on labs is useful. Or use gemu.

Classroom training is better than online. Online training became more like theoretical training with no hands on.

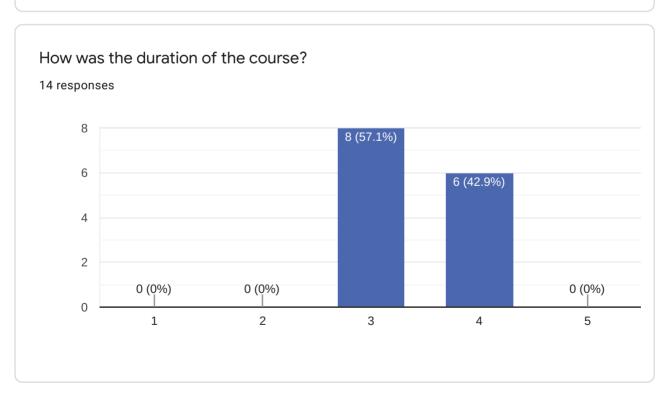
I'd really like to have some hands-on. Will do it by myself later which needs additional time from my side.

Examples and solutions should be also in the labs.pdf

unfortunately no labs for remote training available

oline course, is no optimal solution for the labs made by ourself

the course give a good overview and at the same time all relevant detailed information for implementation.

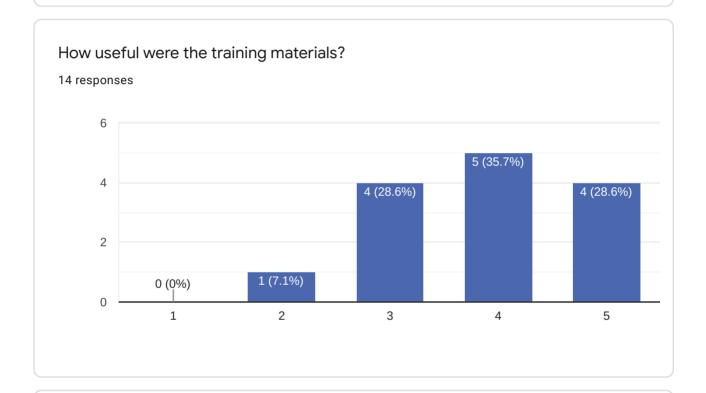




2 responses

-

4 days (half of them with the intructor and half of them alone for exercises) is a right balance.



# Comments and suggestions

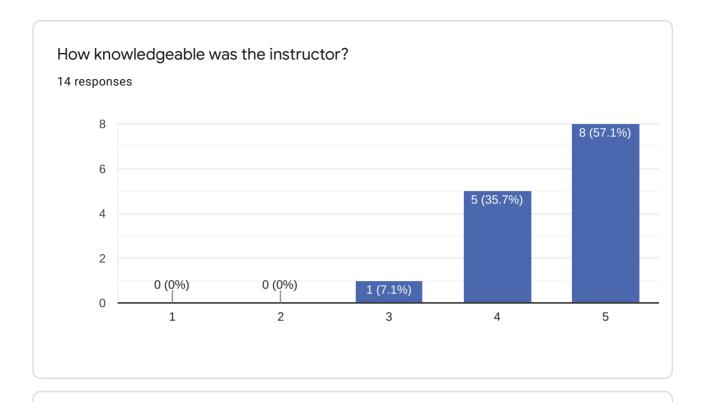
3 responses

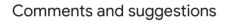
Examples and solutions should be also in the labs.pdf

very well structured

The training material is very useful. A large scope and well done structured.





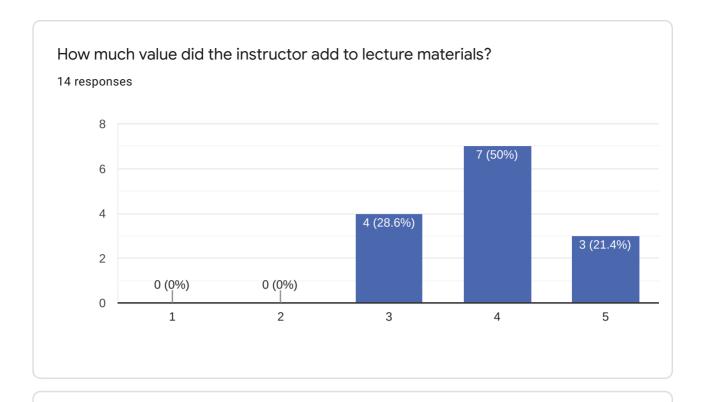


2 responses

-

The instructor explains the stuff very good.





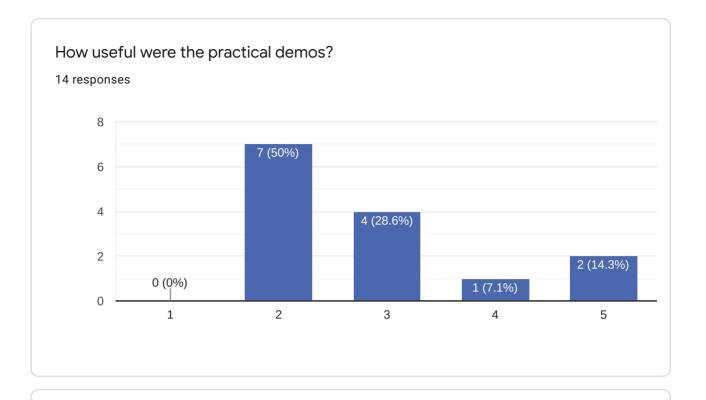
# Suggestions and comments

2 responses

-

with the support of the instructor I get the key points very fast. that means a save lots of time and effort.





8 responses

Useful but more hands on is appreciated.

No hands on.

Of course due to corona, we had to watch Antoine doing it, maybe prepare qemu demos for remote trainings, so the participants can get hands-on experience (during the training)

would be nice to have practical labs, even remote

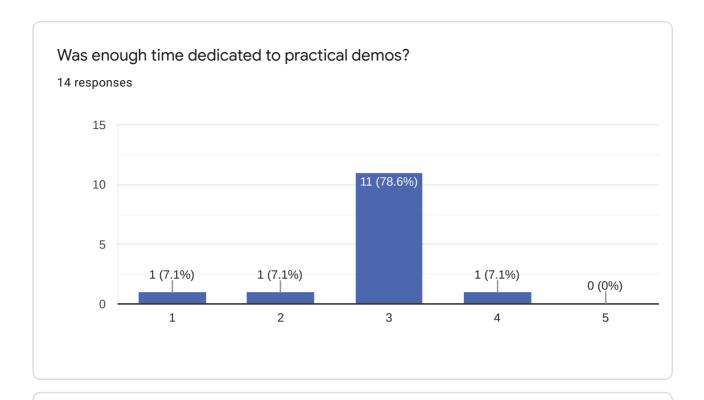
There were no hands-on exercises, it was all done for us

-

#### Not handson

since the demos are remotely due to COVID-19 issue and hence the instructor cannot support us. it is not good. since I am not sure that I can apply all the stuff have learned.





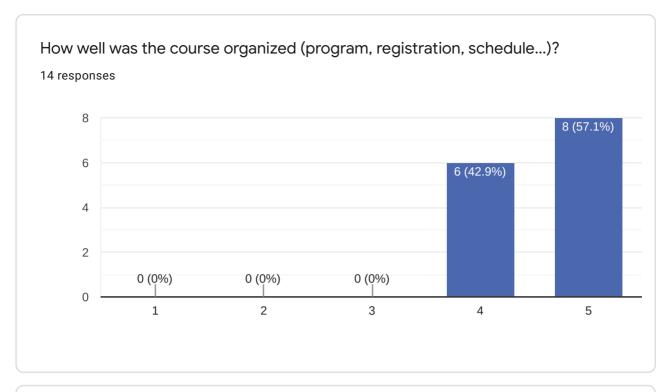
3 responses

should be better to have practical exercises (due to covid-19 not possible this time)

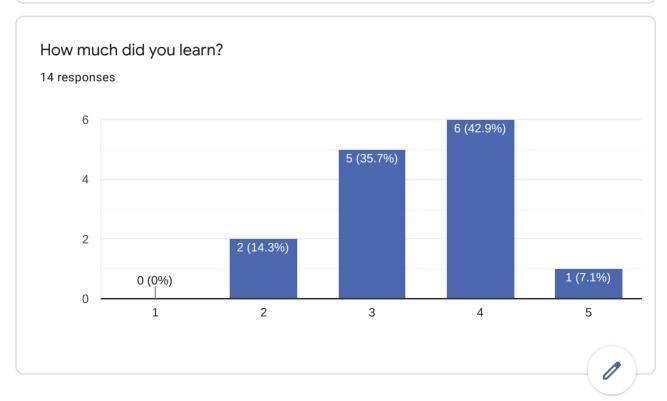
prefere hand-on training . remote setting is not as good.

Not handson







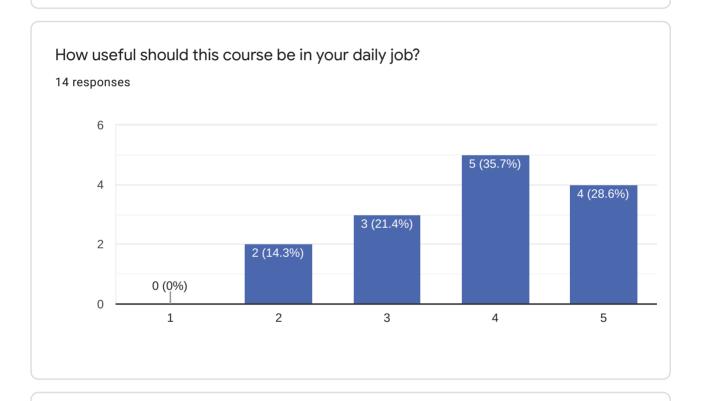


3 responses

Having worked with CMake and other build systems before, it feels like I haven't learned much. The course, especially the first two days, were just way too basic/too much of what I would have assumed common build system knowledge.

-

I learned lot of theoritical stuff. I am missing support for the pratical part.



### Comments and suggestions

1 response

\_



What part(s) of the course did you like most?
6 responses

About recipes, layer and package management.

learning material

SDK, Package management, recipes

**Build system configuration** 

The way the course is structured, lab and slides.

theoritical part

What part(s) of the course did you like least?

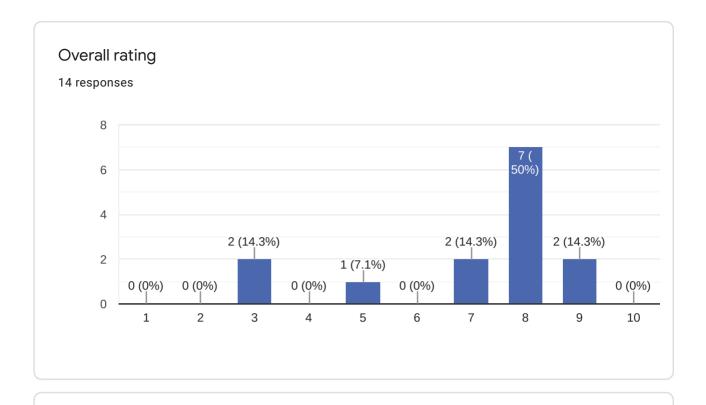
3 responses

off-site mode

remote lab

pratical part, because of missing support due to remote course.



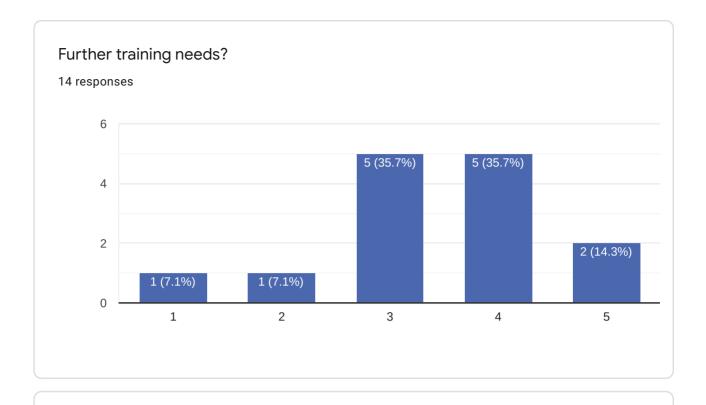


2 responses

1 point less because of non-interactive demos

Really missed handson, acquiring the beaglebones beforehand for the participants would have been an option to compensate / at least make something work for each individual

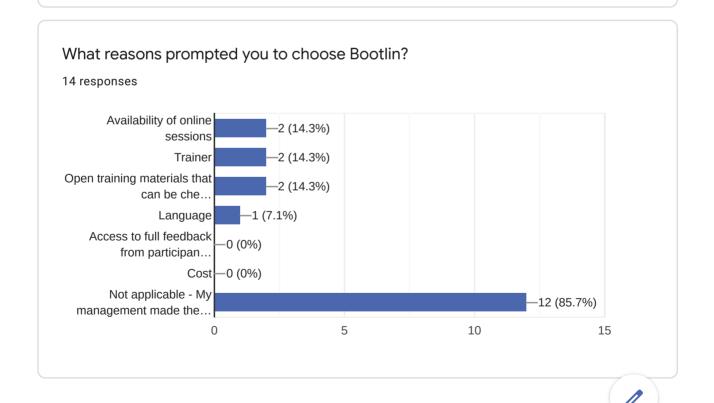


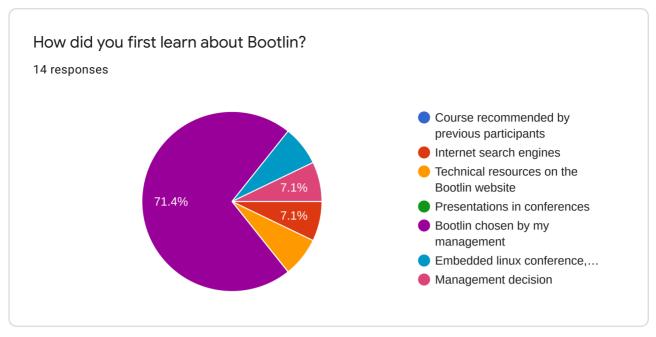


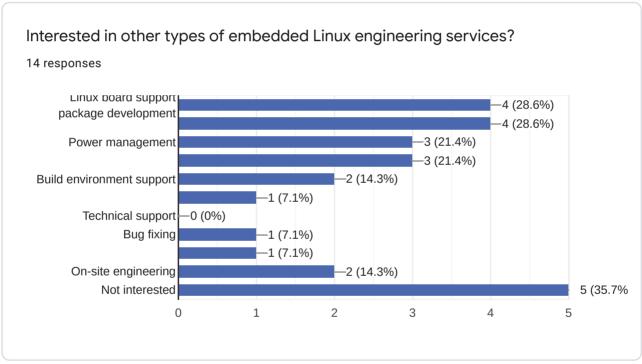
### Comments

0 responses

No responses yet for this question.







Comments and expectations

0 responses

No responses yet for this question.

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