

Bootlin training course evaluation

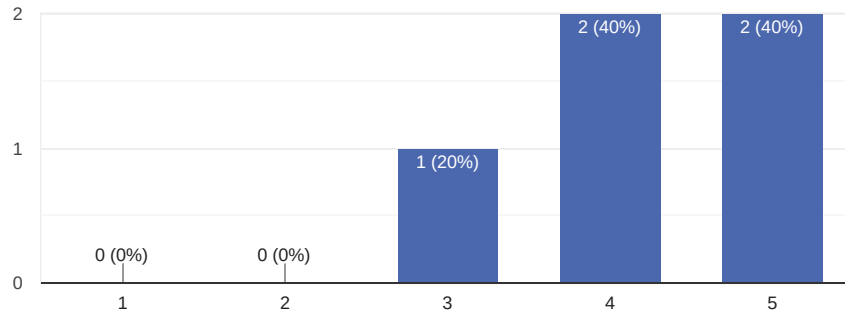
5 responses

[Publish analytics](#)

How did the course meet your learning objectives?



5 responses



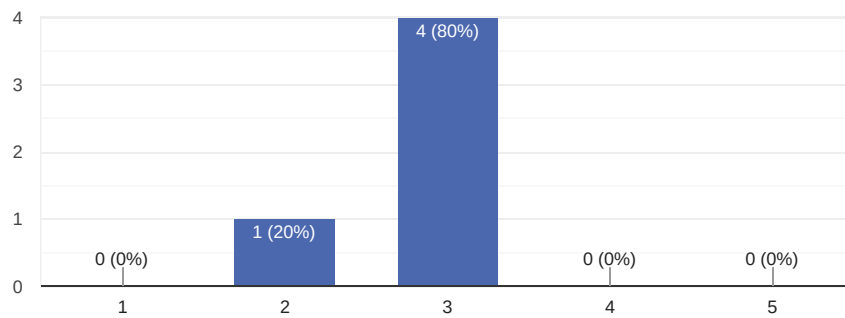
Comments and suggestions

1 response

It will be better to add information about v4l, gstreamer and qtmultimedia subsystems

How was the duration of the course?

5 responses



Comments and suggestions

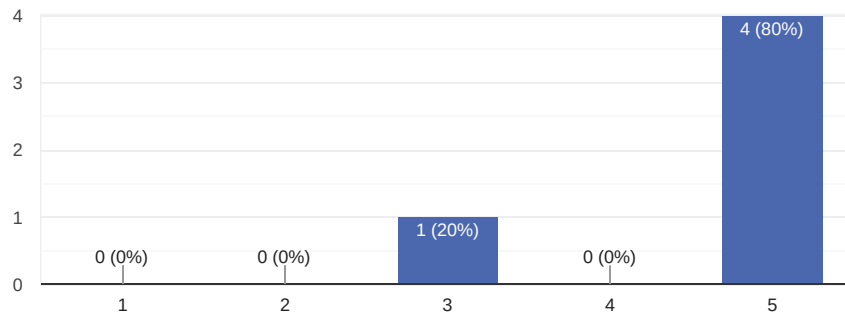
1 response

Some slides were presented quick, because a lot of questions were discussed before.



How useful were the training materials?

5 responses



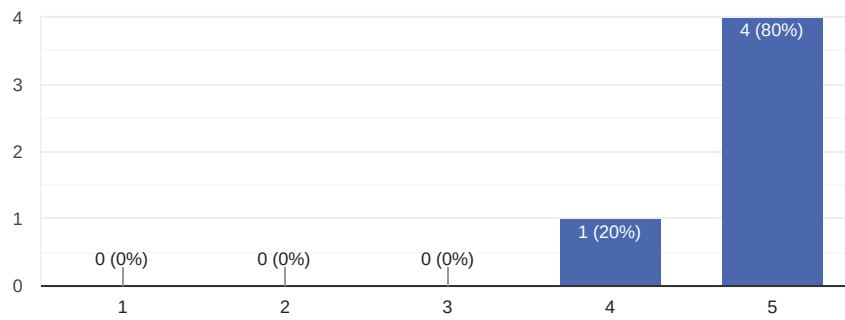
Comments and suggestions

1 response

About 80% of material was new for me.

How knowledgeable was the instructor?

5 responses



Comments and suggestions

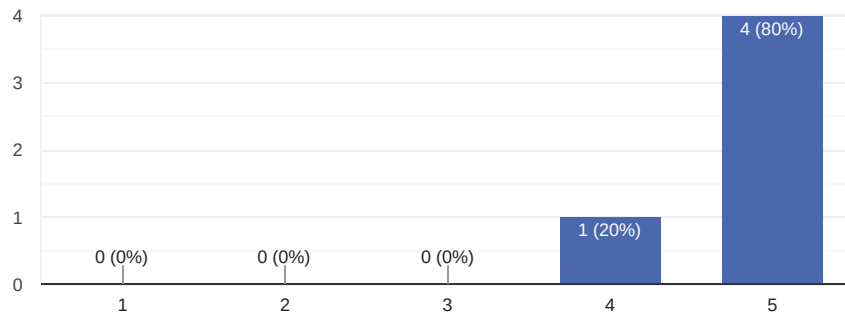
1 response

Some questions was not clearly answered, but instructor tell us about it, and it is normal.



How much value did the instructor add to lecture materials?

5 responses



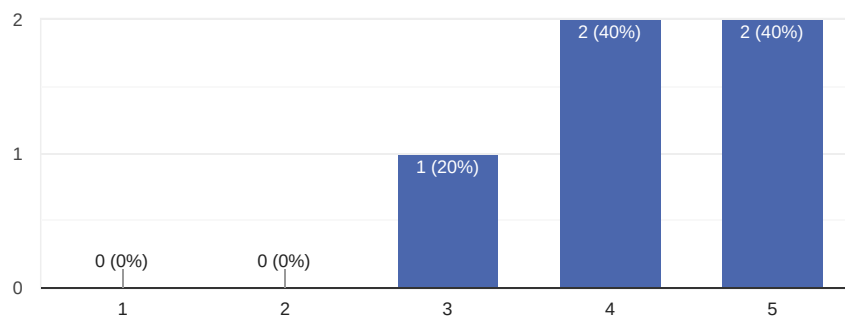
Suggestions and comments

0 responses

No responses yet for this question.

How useful were the practical demos?

5 responses



Comments and suggestions

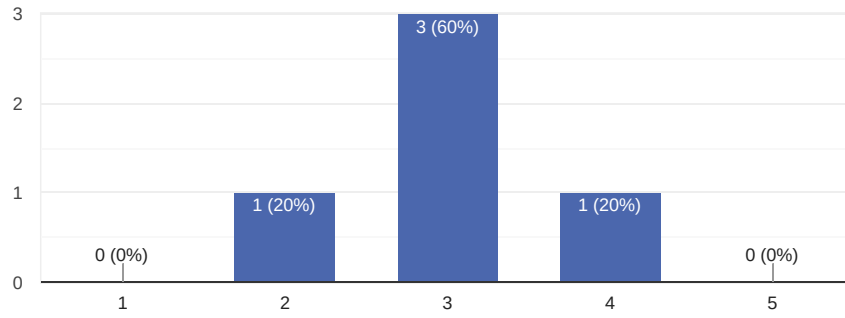
0 responses

No responses yet for this question.



Was enough time dedicated to practical demos?

5 responses



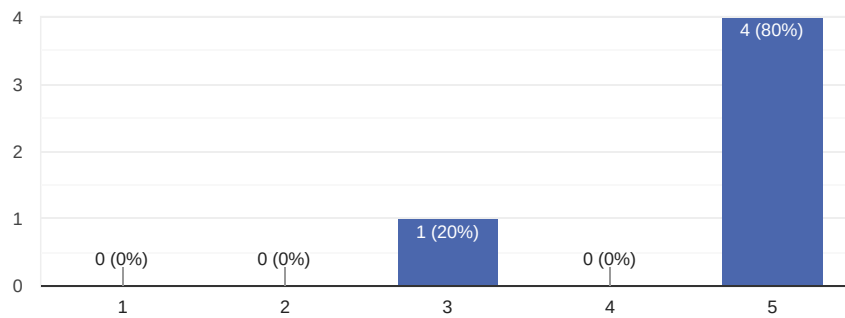
Comments and suggestions

1 response

Unfortunately some demos was not worked

How well was the course organized (program, registration, schedule...)?

5 responses



Comments and suggestions

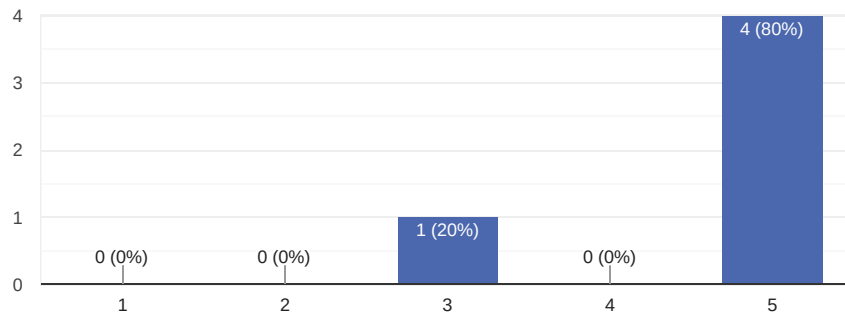
0 responses

No responses yet for this question.



How much did you learn?

5 responses



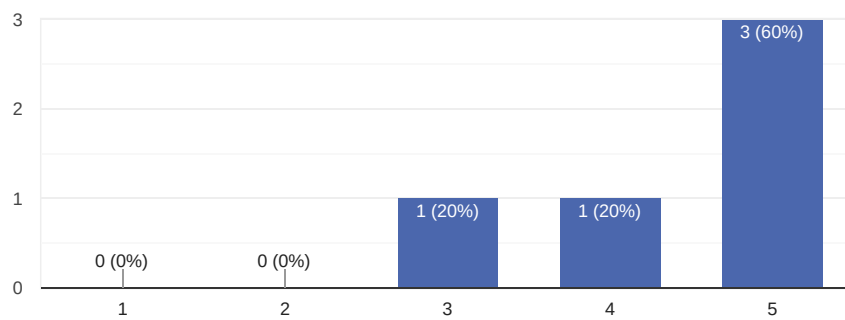
Comments and suggestions

0 responses

No responses yet for this question.

How useful should this course be in your daily job?

5 responses



Comments and suggestions

2 responses

I feel the course tried to cover a lot in 4 days , it would be great if its divided in to 2 courses ..like one on kernel side like drm, kms and drm drivers and may be an example of i915 etc.....second course could be more focused on opengl , cuda etc

It will be better to study v4l, gstreamer and qtmultimedia subsystems for me



What part(s) of the course did you like most?

4 responses

It was all great and necessary for me!

paul and his code were amazing :).....

I found the discussions regarding display pipeline overview, display hardware specifics (specifically display timings and modes), display stack overview, drm kernel aspects, wayland and mesa 3d to be the most useful.

All

What part(s) of the course did you like least?

4 responses

Perhaps the driver code review, but that's probably just because I am not well versed enough to follow as quickly as we went over it... but that's my problem.

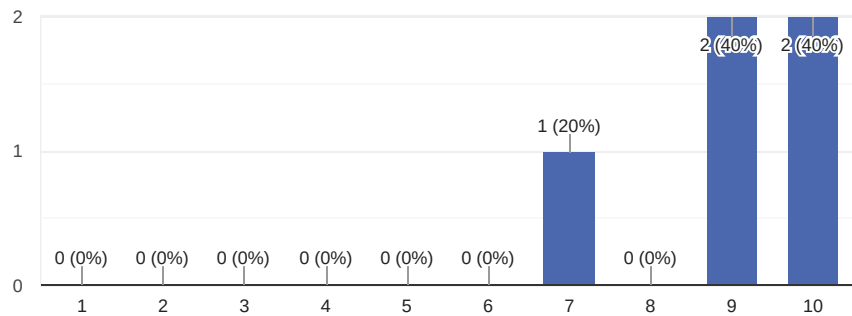
too much time is wasted on few drivers like tty and kind of imp like frame buffers etc would have given more time

I certainly learned a lot from the wayland section although even greater coverage of wayland would have been appreciated as this is currently the prevailing display server solution that most engineers will likely need to be very intimately familiar with.

none

Overall rating

5 responses



Comments and suggestions

3 responses

Perhaps index slides, where all the acronyms and terms are collected and briefly explained.

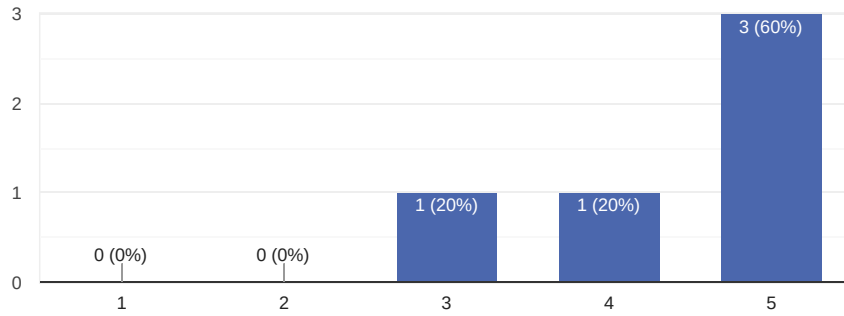
Paul was very receptive to questions and was extremely knowledgeable on the subject.

Thanks a lot for this training, it was very useful for me. Trainer, Paul, have a good speech skill, so I can understand him. Also he is a good presenter with big experience.



Further training needs?

5 responses



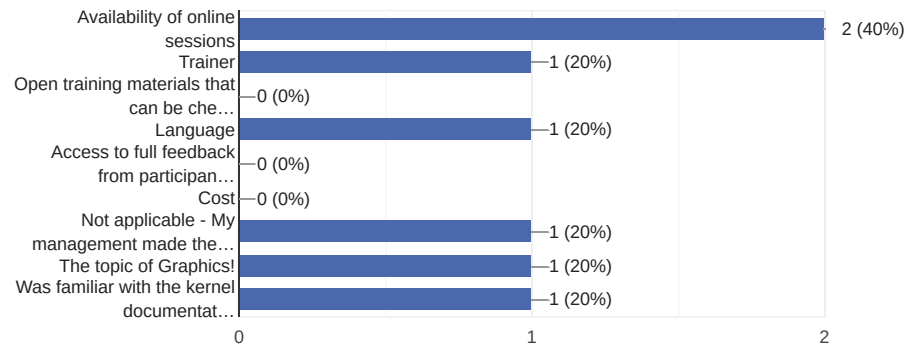
Comments

1 response

yes

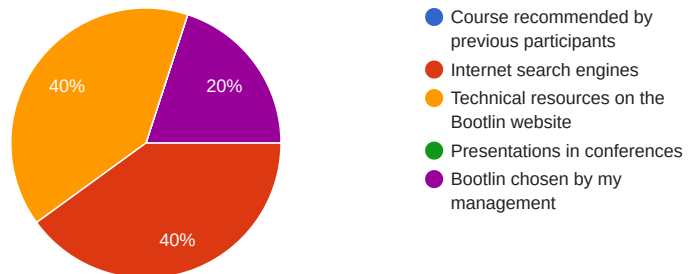
What reasons prompted you to choose Bootlin?

5 responses



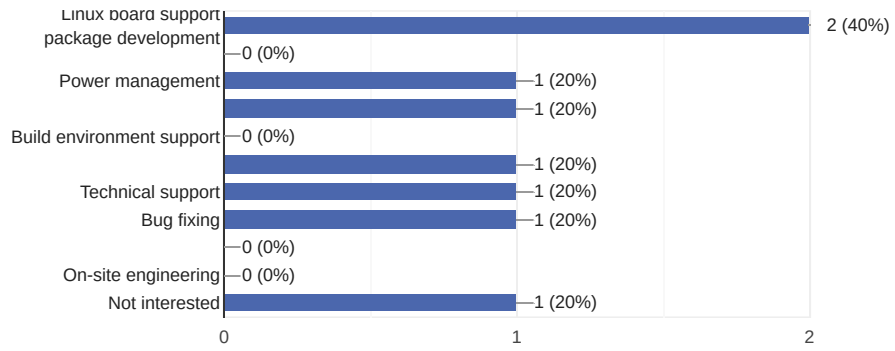
How did you first learn about Bootlin?

5 responses



Interested in other types of embedded Linux engineering services?

5 responses



Comments and expectations

1 response

More specific courses than a course which give a glimpse of the stack.....

This content is neither created nor endorsed by Google. [Report Abuse](#) - [Terms of Service](#) - [Privacy Policy](#).

Google Forms

