



## Autotools training

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Document updates and training details:  
<https://bootlin.com/training/autotools>

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Send them to [feedback@bootlin.com](mailto:feedback@bootlin.com)





# Autotools training

- ▶ These slides are the training materials for Bootlin's *Autotools* training course.
- ▶ If you are interested in following this course with an experienced Bootlin trainer, we offer:
  - **Public online sessions**, opened to individual registration. Dates announced on our site, registration directly online.
  - **Dedicated online sessions**, organized for a team of engineers from the same company at a date/time chosen by our customer.
  - **Dedicated on-site sessions**, organized for a team of engineers from the same company, we send a Bootlin trainer on-site to deliver the training.
- ▶ Details and registrations:  
<https://bootlin.com/training/autotools>
- ▶ Contact: [training@bootlin.com](mailto:training@bootlin.com)



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## About Bootlin

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# Bootlin introduction

- ▶ Engineering company
  - In business since 2004
  - Before 2018: *Free Electrons*
- ▶ Team based in France and Italy
- ▶ Serving **customers worldwide**
- ▶ **Highly focused and recognized expertise**
  - Embedded Linux
  - Linux kernel
  - Embedded Linux build systems
- ▶ **Strong open-source** contributor
- ▶ Activities
  - **Engineering** services
  - **Training** courses
- ▶ <https://bootlin.com>

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# Bootlin engineering services

## Bootloader / firmware development

U-Boot, Barebox,  
OP-TEE, TF-A, .../

## Linux kernel porting and driver development

## Linux BSP development, maintenance and upgrade

## Embedded Linux build systems

Yocto, OpenEmbedded,  
Buildroot, ...

## Embedded Linux integration

Boot time, real-time,  
security, multimedia,  
networking

## Open-source upstreaming

Get code integrated  
in upstream  
Linux, U-Boot, Yocto,  
Buildroot, ...



# Bootlin training courses

## Embedded Linux system development

On-site: 4 or 5 days  
Online: 7 \* 4 hours

## Linux kernel driver development

On-site: 5 days  
Online: 7 \* 4 hours

## Yocto Project system development

On-site: 3 days  
Online: 4 \* 4 hours

## Buildroot system development

On-site: 3 days  
Online: 5 \* 4 hours

## Embedded Linux networking

On-site: 3 days  
Online: 4 \* 4 hours

## Understanding the Linux graphics stack

On-site: 2 days  
Online: 4 \* 4 hours

## Embedded Linux audio

On-site: 2 days  
Online: 4 \* 4 hours

## Real-Time Linux with PREEMPT\_RT

On-site: 2 days  
Online: 3 \* 4 hours

## Linux debugging, tracing, profiling and performance analysis

On-site: 3 days  
Online: 4 \* 4 hours

All our training materials are freely available  
under a free documentation license (CC-BY-SA 3.0)  
See <https://bootlin.com/training/>



# Bootlin, an open-source contributor

- ▶ Strong contributor to the **Linux** kernel
  - In the top 30 of companies contributing to Linux worldwide
  - Contributions in most areas related to hardware support
  - Several engineers maintainers of subsystems/platforms
  - 9000 patches contributed
  - <https://bootlin.com/community/contributions/kernel-contributions/>
- ▶ Contributor to **Yocto Project**
  - Maintainer of the official documentation
  - Core participant to the QA effort
- ▶ Contributor to **Buildroot**
  - Co-maintainer
  - 6000 patches contributed
- ▶ Significant contributions to U-Boot, OP-TEE, Barebox, etc.
- ▶ Fully **open-source training materials**



# Bootlin on-line resources

- ▶ Website with a technical blog:  
<https://bootlin.com>
- ▶ Engineering services:  
<https://bootlin.com/engineering>
- ▶ Training services:  
<https://bootlin.com/training>
- ▶ LinkedIn:  
<https://www.linkedin.com/company/bootlin>
- ▶ Elixir - browse Linux kernel sources on-line:  
<https://elixir.bootlin.com>



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## Generic course information

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# Training quiz and certificate

- ▶ You have been given a quiz to test your knowledge on the topics covered by the course. That's not too late to take it if you haven't done it yet!
- ▶ At the end of the course, we will submit this quiz to you again. That time, you will see the correct answers.
- ▶ It allows Bootlin to assess your progress thanks to the course. That's also a kind of challenge, to look for clues throughout the lectures and labs / demos, as all the answers are in the course!
- ▶ Another reason is that we only give training certificates to people who achieve at least a 50% score in the final quiz **and** who attended all the sessions.



# Participate!

During the lectures...

- ▶ Don't hesitate to ask questions. Other people in the audience may have similar questions too.
- ▶ Don't hesitate to share your experience too, for example to compare Linux with other operating systems you know.
- ▶ Your point of view is most valuable, because it can be similar to your colleagues' and different from the trainer's.
- ▶ In on-line sessions
  - Please always keep your camera on!
  - Also make sure your name is properly filled.
  - You can also use the "Raise your hand" button when you wish to ask a question but don't want to interrupt.
- ▶ All this helps the trainer to engage with participants, see when something needs clarifying and make the session more interactive, enjoyable and useful for everyone.



# Collaborate!

As in the Free Software and Open Source community, collaboration between participants is valuable in this training session:

- ▶ Use the dedicated Matrix channel for this session to add questions.
- ▶ If your session offers practical labs, you can also report issues, share screenshots and command output there.
- ▶ Don't hesitate to share your own answers and to help others especially when the trainer is unavailable.
- ▶ The Matrix channel is also a good place to ask questions outside of training hours, and after the course is over.

The screenshot shows a Matrix chat interface. At the top, the channel name is `#embedded-linux-nov2020` with a sub-label `Channel for`. The chat history includes:

- A yellow system message: `Michael: What should be CROSS_COMPILE variable set to in case of the Xplained board? I ran into some issues with my USB hub so doing the u-boot again`
- A message from `Srinath`: `you should look at the name of the cross-compiler in the toolchain's bin/ directory. CROSS_COMPILE should be set to what's before "gcc" in the name, including the trailing "-". Like if the compiler is arm-buildroot-linux-gcc, CROSS_COMPILE should be arm-buildroot-linux-`
- A system message: `2 messages deleted.`
- A message from `Srinath`: `Will ask them here since I am going to do labs after the session is over! Thank!`
- A system message: `Srinath changed their display name to srinath.`
- A message from `@srujanika-matrix.org`: `I tried to finalize Kernel - Cross-compiling task, but my system is not able to restart the new kernel. Does anyone know what can be the root cause?`
- A screenshot of a terminal window showing kernel compilation logs. The logs include paths like `/usr/bin/arm-buildroot-linux-gcc` and `/usr/bin/arm-buildroot-linux-gcc`. At the bottom of the terminal window, it says `Decrypt image.png (109.2 KB)`.
- A message from `arnaud.a`: `I had the same because I accidentally renamed the membase from the kernel`
- A system message: `Send an encrypted message...`



# Practical lab - Training Setup



Prepare your lab environment

- ▶ Download and extract the lab archive



## Autotools usage

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# Why do we need *autotools*?

- ▶ **Portability** accross UNIX systems, architectures, Linux distributions
  - Some C functions do not exist everywhere, or have different names or prototypes, can behave differently
  - Header files can be organized differently
  - All libraries may not be available everywhere
- ▶ **Standardized** build procedure
  - Standard options
  - Standard environment variables
  - Standard behavior



# Alternatives to *autotools*

## ▶ Regular *Makefiles*

- Not very portable
- No configuration tests, or options
- Hard to take into account all dependencies (e.g. dependencies on header files)
- No standardized behavior

## ▶ CMake

- A more modern build system
- One language, instead of several for *autotools*
- More straightforward to use and understand
- Much less widely used than *autotools*, but growing in popularity
- Also generates Makefiles, like *autotools*



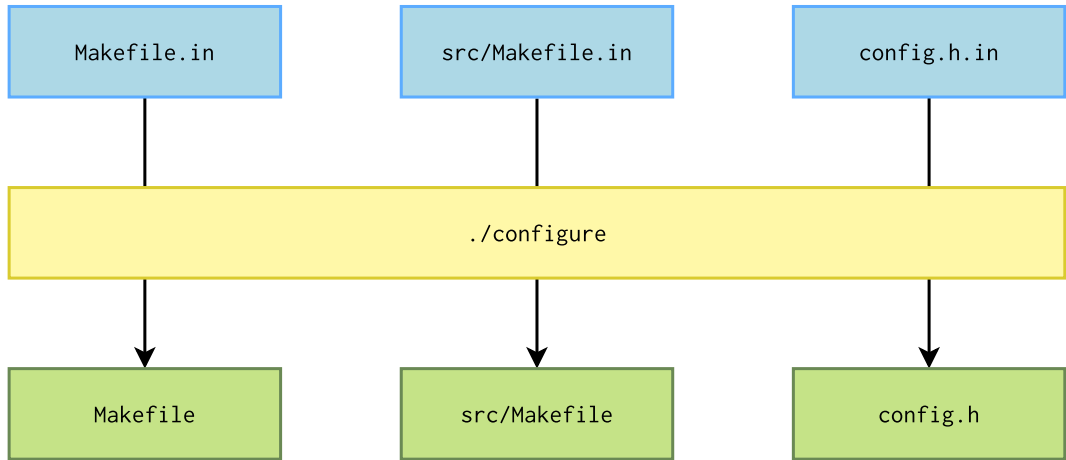


# Using *autotools* based packages

- ▶ The basic steps to build an *autotools* based software component are:
  1. **Configuration**  
`./configure`  
Will look at the available build environment, verify required dependencies, generate Makefiles and a `config.h`
  2. **Compilation**  
`make`  
Actually builds the software component, using the generated Makefiles.
  3. **Installation**  
`make install`  
Installs what has been built.



# What is configure doing?





# Standard Makefile targets

- ▶ `all`, builds everything. The default target.
- ▶ `install`, installs everything that should be installed.
- ▶ `install-strip`, same as `install`, but then strips debugging symbols
- ▶ `uninstall`
- ▶ `clean`, remove what was built
- ▶ `distclean`, same as `clean`, but also removes the generated *autotools* files
- ▶ `check`, run the test suite
- ▶ `installcheck`, check the installation
- ▶ `dist`, create a tarball



# Standard filesystem hierarchy

- ▶ prefix, defaults to `/usr/local`
  - exec-prefix, defaults to prefix
    - bindir, for programs, defaults to `exec-prefix/bin`
    - libdir, for libraries, defaults to `exec-prefix/lib`
- ▶ includedir, for headers, defaults to `prefix/include`
- ▶ datarootdir, defaults to `prefix/share`
  - datadir, defaults to `datarootdir`
  - mandir, for man pages, defaults to `datarootdir/man`
  - infodir, for info documents, defaults to `datarootdir/info`
- ▶ sysconfdir, for configuration files, defaults to `prefix/etc`
- ▶ `--<option>` available for each of them
  - E.g: `./configure --prefix=~/.sys/`



# Standard configuration variables

- ▶ CC, C compiler command
- ▶ CFLAGS, C compiler flags
- ▶ CXX, C++ compiler command
- ▶ CXXFLAGS, C++ compiler flags
- ▶ LDFLAGS, linker flags
- ▶ CPPFLAGS, C/C++ preprocessor flags
- ▶ and many more, see `./configure --help`
- ▶ E.g: `./configure CC=arm-linux-gcc`



# System types: build, host, target

- ▶ *autotools* identify three **system types**:
  - **build**, which is the system where the build takes place
  - **host**, which is the system where the execution of the compiled code will take place
  - **target**, which is the system for which the program will generate code. This is only used for compilers, assemblers, linkers, etc.
- ▶ Corresponding `--build`, `--host` and `--target` *configure* options.
  - They are all automatically *guessed* to the current machine by default
  - `--build`, generally does not need to be changed
  - `--host`, must be overridden to do cross-compilation
  - `--target`, needs to be overridden if needed (to generate a cross-compiler, for example)
- ▶ Arguments to these options are *configuration names*, also called *system tuples*



## System type: *configuration names*

- ▶ A string identifying a combination of architecture, operating system, ABI and C library
- ▶ General format: `<arch>-<vendor>-<kernel>-<operating_system>`
  - `<arch>` is the type of processor, i.e. `arm`, `i686`, etc.
  - `<vendor>` is a free form string, which can be omitted
  - `<kernel>` is always `linux` when working with Linux systems, or `none` for bare metal systems
  - `<operating_system>` generally identifies the C library and ABI, i.e. `gnu`, `gnueabi`, `eabi`, `gnueabihf`, `uclibcgnueabihf`
- ▶ Also often used as the *prefix* for cross-compilation tools.
- ▶ Examples
  - `x86_64-amd-linux-gnu`
  - `powerpc-mentor-linux-gnu`
  - `armeb-linux-gnueabihf`
  - `i486-linux-musl`



## System type: native compilation example

```
$ ./configure
[...]  
checking build system type... x86_64-unknown-linux-gnu  
checking host system type... x86_64-unknown-linux-gnu  
checking for gcc... gcc  
[...]  
checking how to run the C preprocessor... gcc -E  
[...]
```





# Cross-compilation

- ▶ By default, *autotools* will guess the **host** machine as being the current machine
- ▶ To cross-compile, it must be overridden by passing the `--host` option with the appropriate *configuration name*
- ▶ By default, *autotools* will try to use the cross-compilation tools that use the *configuration name* as their prefix.
- ▶ If not, the variables `CC`, `CXX`, `LD`, `AR`, etc. can be used to point to the cross-compilation tools.



## System type: cross compilation example

```
$ which arm-linux-gnueabi-gcc
/usr/bin/arm-linux-gnueabi-gcc
$ ./configure --host=arm-linux-gnueabi
[...]
checking build system type... x86_64-unknown-linux-gnu
checking host system type... arm-unknown-linux-gnueabi
checking for arm-linux-gnueabi-gcc... arm-linux-gnueabi-gcc
[...]
checking how to run the C preprocessor... arm-linux-gnueabi-gcc -E
[...]
```



# Out of tree build

- ▶ *autotools* support out of tree compilation by default
- ▶ Consists in doing the build in a directory separate from the source directory
- ▶ Allows to:
  - Build different configurations without having to rebuild from scratch each time.
  - Not clutter the source directory with build related files
- ▶ To use out of tree compilation, simply run the configure script from another empty directory
  - This directory will become the build directory



# Out of tree build: example

```
strace-4.9 $ ls
configure configure.ac Makefile.am system.c NEWS
AUTHORS  COPYING    file.c      ioprio.c config.h
strace-4.9 $ mkdir ../strace-build-x86 ../strace-build-arm
strace-4.9 $ cd ../strace-build-x86
strace-build-x86 $ ../strace-4.9/configure
[...]
strace-build-x86 $ make
[...]
strace-build-x86 $ cd ../strace-build-arm
strace-build-arm $ ../strace-4.9/configure --host=arm-linux-gnueabi
[...]
strace-build-arm $ make
[...]
```



# Diverted installation with DESTDIR

- ▶ By default, `make install` installs to the directories given in `--prefix` and related options.
- ▶ In some situations, it is useful to *divert* the installation to another directory
  - Cross-compilation, where the build machine is not the machine where applications will be executed.
  - Packaging, where the installation needs to be done in a temporary directory.
- ▶ Achieved using the `DESTDIR` variable.

```
strace-4.9 $ make DESTDIR=/tmp/test install
[...]
strace-4.9 $ find /tmp/test/ -type f
/tmp/test/usr/local/share/man/man1/strace.1
/tmp/test/usr/local/bin/strace-log-merge
/tmp/test/usr/local/bin/strace-graph
/tmp/test/usr/local/bin/strace
```



## --prefix or DESTDIR?

- ▶ --prefix and DESTDIR are often misunderstood
- ▶ --prefix is the location where the programs/libraries will be placed when executed on the *host machine*
- ▶ DESTDIR is a way of temporarily diverting the installation to a different location.
- ▶ For example, if you use --prefix=/home/<foo>/sys/usr, then binaries/libraries will look for icons in /home/<foo>/sys/usr/share/icons
  - Good for native installation in /home/<foo>/sys
  - **Bad** for cross-compilation where the binaries will ultimately be in /usr



## --prefix or DESTDIR use cases

- ▶ Native compilation, install system-wide in `/usr`

```
$ ./configure --prefix=/usr
$ make
$ sudo make install
```

- ▶ Native compilation, install in a user-specific directory:

```
$ ./configure --prefix=/home/<foo>/sys/
$ make
$ make install
```

- ▶ Cross-compilation, install in `/usr`, diverted to a temporary directory where the system for the target is built

```
$ ./configure --prefix=/usr
$ make
$ make DESTDIR=/home/<foo>/target-rootfs/ install
```



# Analyzing issues

- ▶ `autoconf` keeps a log of all the tests it runs in a file called `config.log`
- ▶ Very useful for analysis of `autoconf` issues
- ▶ It contains several sections: *Platform*, *Core tests*, *Running config.status*, *Cache variables*, *Output variables*, *confdefs.h*
- ▶ The end of the *Core tests* section is usually the most interesting part
  - This is where you would get more details about the reason of the *configure* script failure
- ▶ At the beginning of `config.log` you can also see the `./configure` line that was used, with all options and environment variables.





# config.log example

```
$ ./configure ...  
[...]  
checking for TIFFFlushData in -ltiff34... no  
configure: WARNING: *** TIFF loader will not be built (TIFF library not found) ***  
configure: error:  
*** Checks for TIFF loader failed. You can build without it by passing  
*** --without-libtiff to configure but some programs using GTK+ may  
*** not work properly  
  
$ cat config.log  
[...]  
configure:18177: .../usr/bin/x86_64-linux-gcc -std=gnu99 -o conftest -D_LARGEFILE_SOURCE  
-D_LARGEFILE64_SOURCE -D_FILE_OFFSET_BITS=64 -O3 -static -Wall -D_LARGEFILE_SOURCE  
-D_LARGEFILE64_SOURCE -D_FILE_OFFSET_BITS=64 -DG_DISABLE_SINGLE_INCLUDES -static  
conftest.c -ltiff34 -ljpeg -lz -lm >&5  
.../host/opt/ext-toolchain/bin/./lib/gcc/x86_64-buildroot-linux-uclibc/4.8.4/../../../../  
x86_64-buildroot-linux-uclibc/bin/ld: cannot find -ltiff34  
.../host/opt/ext-toolchain/bin/./lib/gcc/x86_64-buildroot-linux-uclibc/4.8.4/../../../../  
x86_64-buildroot-linux-uclibc/bin/ld: cannot find -ljpeg  
collect2: error: ld returned 1 exit status  
configure:18177: $? = 1  
configure: failed program was:  
[...]  
configure:18186: result: no  
configure:18199: WARNING: *** TIFF loader will not be built (TIFF library not found) ***  
configure:18210: error:  
*** Checks for TIFF loader failed. You can build without it by passing  
*** --without-libtiff to configure but some programs using GTK+ may  
*** not work properly
```



## autotools: *autoconf* and *automake*

- ▶ The `configure` script is a shell script generated from `configure.ac` by a program called `autoconf`
  - `configure.ac` used to be named `configure.in` but this name is now deprecated
  - written in shell script, augmented with numerous *m4* macros
- ▶ The `Makefile.in` are generated from `Makefile.am` files by a program called `automake`
  - Uses special `make` variables that are expanded in standard `make` constructs
- ▶ Some auxiliary tools like `autoheader` or `aclocal` are also used
  - `autoheader` is responsible for generating the *configuration header* template, `config.h.in`
- ▶ Generated files (`configure`, `Makefile.in`, `Makefile`) should not be modified.
  - Reading them is also very difficult. Read the real source instead!



# Cache variables

- ▶ Each test done by a `configure.ac` script is associated with a *cache variable*
- ▶ The list of such variables and their values is visible in `config.log`:

```
## ----- ##  
## Cache variables. ##  
## ----- ##  
ac_cv_build=x86_64-unknown-linux-gnu  
ac_cv_c_compiler_gnu=yes  
[...]  
ac_cv_path_SED=/bin/sed
```

- ▶ If the autodetected value is not correct for some reason, you can override any of these variables in the environment:

```
$ ac_cv_path_SED=/path/to/sed ./configure
```

- ▶ This is sometimes useful when cross-compiling, since some tests are not always cross-compilation friendly.



- ▶ In general:
  - When a software is published as a *tarball*, the `configure` script and `Makefile.in` files are already generated and part of the tarball.
  - When a software is published through *version control system*, only the real sources `configure.ac` and `Makefile.am` are available.
- ▶ There are some exceptions (like tarballs not having pre-generated `configure/Makefile.in`)
- ▶ Do not version control generated files!



## Regenerating *autotools* files: autoreconf

- ▶ To generate all the files used by *autotools*, you could call `automake`, `autoconf`, `aclocal`, `autoheader`, etc. manually.
  - But it is not very easy and efficient.
- ▶ A tool called `autoreconf` automates this process
  - Useful option: `-i` or `--install`, to ask `autoreconf` to copy missing auxiliary files
- ▶ Always use `autoreconf`!



# autoreconf example

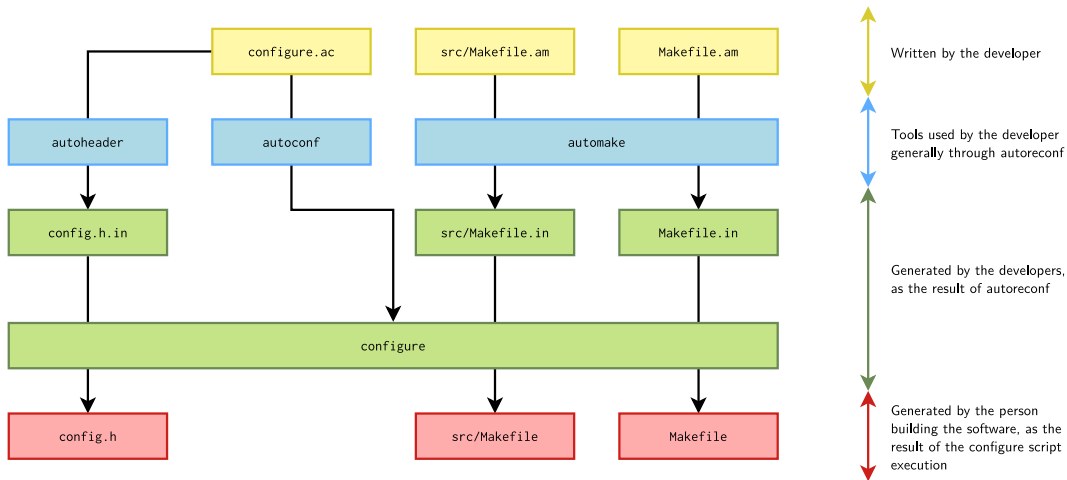
```
$ find . -type f
./src/main.c
./Makefile.am
./configure.ac

$ autoreconf -i
configure.ac:4: installing './compile'
configure.ac:3: installing './install-sh'
configure.ac:3: installing './missing'
Makefile.am: installing './depcomp'

$ find . -type f
./install-sh
./src/main.c
./config.h.in
./configure
./missing
./depcomp
./aclocal.m4
./Makefile.am
./autom4te.cache/traces.0
./autom4te.cache/output.1
./autom4te.cache/output.0
./autom4te.cache/requests
./autom4te.cache/traces.1
./compile
./Makefile.in
./configure.ac
```



# Overall organization





## Practical lab - Usage of existing *autotools* projects



- ▶ First build of an *autotools* package
- ▶ Out of tree build and cross-compilation
- ▶ Overriding cache variables
- ▶ Using *autoreconf*





## Autotools basics

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# configure.ac language

- ▶ Really a shell script
- ▶ Processed through the `m4` preprocessor
- ▶ Shell script augmented with special constructs for portability:
  - `AS_IF` instead of shell `if ... then .. fi`
  - `AS_CASE` instead of shell `case ... esac`
  - etc.
- ▶ *autoconf* provides a large set of *m4* macros to perform most of the usual tests
- ▶ Make sure to quote macro arguments with `[]`



# Minimal configure.ac

## configure.ac

```
AC_INIT([hello], [1.0])  
AC_OUTPUT
```

### ▶ AC\_INIT

- Every configure script must call `AC_INIT` before doing anything else that produces output.
- Process any command-line arguments and perform initialization and verification.
- Prototype:  
`AC_INIT (package, version, [bug-report], [tarname], [url])`

### ▶ AC\_OUTPUT

- Every `configure.ac`, should finish by calling `AC_OUTPUT`.
- Generates and runs `config.status`, which in turn creates the makefiles and any other files resulting from configuration.



# Minimal configure.ac example

```
$ cat configure.ac
AC_INIT([hello], [1.0])
AC_OUTPUT
$ ls
configure.ac
$ autoreconf -i
$ ls
autom4te.cache  configure  configure.ac
$ ./configure
configure: creating ./config.status
$ ls
autom4te.cache  config.log  config.status
configure       configure.ac
$ wc -l configure
2390 configure
```



## Additional basic macros

### ▶ AC\_PREREQ

- Verifies that a recent enough version of *autoconf* is used
- `AC_PREREQ([2.68])`

### ▶ AC\_CONFIG\_SRCDIR

- Gives the path to one source file in your project
- Allows *autoconf* to check that it is really where it should be
- `AC_CONFIG_SRCDIR([hello.c])`

### ▶ AC\_CONFIG\_AUX\_DIR

- Tells *autoconf* to put the auxiliary build tools it requires in a different directory, rather than the one of `configure.ac`
- Useful to keep cleaner build directory



# Checking for basic programs

---

- ▶ `AC_PROG_CC`, makes sure a C compiler is available
- ▶ `AC_PROG_CXX`, makes sure a C++ compiler is available
- ▶ `AC_PROG_AWK`, `AC_PROG_GREP`, `AC_PROG_LEX`, `AC_PROG_YACC`, etc.



# Checking for basic programs: example

## configure.ac

```
AC_INIT([hello], [1.0])  
AC_PROG_CC  
AC_OUTPUT
```

```
$ ./configure  
checking for gcc... gcc  
checking whether the C compiler works... yes  
checking for C compiler default output file name... a.out  
checking for suffix of executables...  
checking whether we are cross compiling... no  
checking for suffix of object files... o  
checking whether we are using the GNU C compiler... yes  
checking whether gcc accepts -g... yes  
checking for gcc option to accept ISO C89... none needed  
configure: creating ./config.status
```



# AC\_CONFIG\_FILES

- ▶ `AC_CONFIG_FILES (file..., [cmds], [init-cmds])`
- ▶ Make `AC_OUTPUT` create each file by copying an input file (by default `file.in`), substituting the *output variable values*.
- ▶ Typically used to turn the Makefile templates `Makefile.in` files into final `Makefile`.
- ▶ Example:  
`AC_CONFIG_FILES([Makefile src/Makefile])`
- ▶ `cmds` and `init-cmds` are rarely used, see the *autoconf* documentation for details.





# Output variables

- ▶ *autoconf* will replace `@variable@` constructs by the appropriate values in files listed in `AC_CONFIG_FILES`
- ▶ Long list of standard variables replaced by *autoconf*
- ▶ Additional shell variables declared in `configure.ac` can be replaced using `AC_SUBST`
- ▶ The following three examples are equivalent:

```
AC_SUBST([FOO], [42])
```

```
FOO=42  
AC_SUBST([FOO])
```

```
AC_SUBST([FOO])  
FOO=42
```



## AC\_CONFIG\_FILES example (1/2)

### configure.ac

```
AC_INIT([hello], [1.0])
AC_PROG_CC
FOO=42
AC_SUBST([FOO])
AC_CONFIG_FILES([testfile])
AC_OUTPUT
```

### testfile.in

```
abs_builddir = @abs_builddir@
CC = @CC@
FOO = @FOO@
```



## AC\_CONFIG\_FILES example (2/2)

### Executing ./configure

```
/tmp/foo$ ./configure
checking for gcc... gcc
checking whether the C compiler works... yes
checking for C compiler default output file name... a.out
checking for suffix of executables...
checking whether we are cross compiling... no
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ISO C89... none needed
configure: creating ./config.status
config.status: creating testfile
```

### Generated testfile

```
abs_builddir = /tmp/foo
CC = gcc
FOO = 42
```



# configure.ac: a shell script

- ▶ It is possible to include normal shell constructs in `configure.ac`
- ▶ Beware to not use *bashisms*: use only POSIX compatible constructs

## configure.ac

```
AC_INIT([hello], [1.0])
echo "The value of CC is $CC"
AC_PROG_CC
echo "The value of CC is now $CC"
FOO=42
AC_SUBST([FOO])
if test $FOO -eq 42 ; then
    echo "The value of FOO is correct!"
fi
AC_CONFIG_FILES([testfile])
AC_OUTPUT
```

## Running `./configure`

```
The value of CC is
checking for gcc... gcc
checking whether the C compiler works... yes
checking for C compiler default output file name... a.out
checking for suffix of executables...
checking whether we are cross compiling... no
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ISO C89... none needed
The value of CC is now gcc
The value of FOO is correct!
configure: creating ./config.status
config.status: creating testfile
```



# Writing Makefile.in?

- ▶ At this point, we have seen the very basics of *autoconf* to perform the configuration side of our software
- ▶ We could use `AC_CONFIG_FILES` to generate `Makefile` from `Makefile.in`
- ▶ However, writing a `Makefile.in` properly is not easy, especially if you want to:
  - be portable
  - automatically handle dependencies
  - support conditional compilation
- ▶ For these reasons, `Makefile.in` are typically not written manually, but generated by *automake* from a `Makefile.am` file



# Makefile.am language

---

- ▶ Really just a `Makefile`
  - You can include regular *make* code
- ▶ Augmented with *automake* specific constructs that are expanded into regular *make* code
- ▶ For most situations, the *automake* constructs are sufficient to express what needs to be built



# Makefile.am minimal example

- ▶ The minimal example of Makefile.am to build just one C file into a program is only two lines:

## Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- ▶ Will compile main.c to main.o
- ▶ And link hello.o into the hello executable
- ▶ Which will be installed in \$prefix/bin



## Enabling *automake* in `configure.ac`

- ▶ To enable *automake* usage in `configure.ac`, you need:
  - A call to `AM_INIT_AUTOMAKE`
  - Generate the Makefile using `AC_CONFIG_FILES`
- ▶ *automake* will generate the `Makefile.in` at *autoreconf* time, and *configure* will generate the final Makefile

### `configure.ac`

```
AC_INIT([hello], [1.0])
AM_INIT_AUTOMAKE([foreign 1.13])
AC_PROG_CC
AC_CONFIG_FILES([Makefile])
AC_OUTPUT
```





- ▶ `AM_INIT_AUTOMAKE([OPTIONS])`
- ▶ Interesting options:
  - `foreign`, tells *automake* to not require all the GNU Coding Style files such as NEWS, README, AUTHORS, etc.
  - `dist-bzip2`, `dist-xz`, etc. tell *automake* which tarball format should be generated by `make dist`
  - `subdir-objects` tells *automake* that the objects are placed into the subdirectory of the build directory corresponding to the subdirectory of the source file
  - `version`, e.g 1.14.1, tells the minimal *automake* version that is expected



- ▶ An *automake* parsable Makefile.am is composed of **product list variables**:

```
bin_PROGRAMS = hello
```

- ▶ And **product source variables**:

```
hello_SOURCES = main.c
```



# Product list variables

```
[modifier-list]prefix_PRIMARY = product1 product2 ...
```

- ▶ `prefix` is the installation prefix, i.e. where it should be installed
  - All `*dir` variables from *autoconf* can be used, without their `dir` suffix: use `bin` for `bindir`
  - E.g.: `bindir`, `libdir`, `includedir`, `datadir`, etc.
- ▶ `PRIMARY` describes what type of thing should be built:
  - `PROGRAMS`, for executables
  - `LIBRARIES`, `LTLIBRARIES`, for libraries
  - `HEADERS`, for publicly installed header files
  - `DATA`, arbitrary data files
  - `PYTHON`, `JAVA`, `SCRIPTS`
  - `MANS`, `TEXINFOS`, for documentation
- ▶ After the `=` sign, list of products to be generated



# Product source variables

```
[modifier-list]product_SOURCES = file1 file2 ...
```

- ▶ The `product` is the normalized name of the product, as listed in a *product list variable*
  - The normalization consists in replacing special characters such as `.` or `+` by `_`. For example, `libfoo+.a` in a *product list variable* gives the `libfoo__a_SOURCES` product source variable.
- ▶ `_SOURCES` is always used, it's not like a configurable *primary*.
  - Contains the list of files containing the source code for the product to be built.
  - Both source files *and* header files should be listed.



## Example: building multiple programs

### Makefile.am

```
bin_PROGRAMS = hello test
hello_SOURCES = main.c common.c common.h
test_SOURCES = test.c common.c common.h
```

- ▶ Building two programs: `hello` and `test`
- ▶ Shared source files: `common.c` and `common.h`



## Practical lab - Your first *autotools* project



- ▶ Your first `configure.ac`
- ▶ Adding and building a program
- ▶ Going further: `autoscan` and `make dist`



## Autoconf advanced

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# Configuration header





# Configuration header

- ▶ Very often, C/C++ code needs to know the result of certain tests done by the configure script.
- ▶ A template C header file can be automatically generated by autoheader, generally named `config.h.in`
- ▶ The final header file is generated by configure, generally named `config.h`
- ▶ Declared using `AC_CONFIG_HEADERS`

configure.ac **extract**

```
AC_CONFIG_HEADERS([config.h])
```

## Example config.h

```
/* Define if the complete vga libraries (vga, vgagl) are installed */
/* #undef HAVE_LIBVGA */

/* Define to 1 if you have the <limits.h> header file. */
#define HAVE_LIMITS_H 1
```



# AC\_DEFINE

- ▶ AC\_DEFINE allows to create C definitions in the *configuration header*
- ▶ AC\_DEFINE (variable, value, description)

configure.ac

```
AC_DEFINE([FOOBAR], [42], [This is the foobar value])
```

Generated config.h

```
/* This is the foobar value */  
#define FOOBAR 42
```



Checking for functions, headers, libraries, etc.



# Checking for functions

- ▶ You may need to check if certain functions are available and/or meet certain characteristics
- ▶ Family of `AC_FUNC_*` macros
  - `AC_FUNC_FORK`, `AC_FUNC_GETLOADAVG`, `AC_FUNC_MALLOC`, etc.
  - See *autoconf* manual for details
- ▶ `AC_CHECK_FUNC[S]` to check for generic functions
  - `AC_CHECK_FUNC` (function, [action-if-found], [action-if-not-found])
  - `AC_CHECK_FUNCS` (function..., [action-if-found], [action-if-not-found])
  - Results available
    - `ac_cv_func_<function>` variable in `configure.ac`
    - `HAVE_<FUNCTION>` defines in *configuration headers*



# AC\_CHECK\_FUNCS() example

## configure.ac

```
AC_CHECK_FUNCS([printf foobar])
echo "ac_cv_func_printf: ${ac_cv_func_printf}"
echo "ac_cv_func_foobar: ${ac_cv_func_foobar}"
AC_CONFIG_HEADER([config.h])
```

## Execution of ./configure

```
$ ./configure
[...]
checking for printf... yes
checking for foobar... no
ac_cv_func_printf: yes
ac_cv_func_foobar: no
[...]
config.status: creating config.h
```

## Generated config.h

```
[...]
/* Define to 1 if you have the `foobar' function. */
/* #undef HAVE_FOOBAR */

/* Define to 1 if you have the `printf' function. */
#define HAVE_PRINTF 1
[...]
```



# Checking for headers

- ▶ Much like `AC_FUNC_*` and `AC_CHECK_FUNC[S]`, but for headers
- ▶ Variety of `AC_HEADER_*` macros
  - Check the autoconf manual for details
- ▶ `AC_CHECK_HEADER[S]` for generic headers checking
  - `AC_CHECK_HEADER` (header-file, [action-if-found], [action-if-not-found], [includes])
  - `AC_CHECK_HEADERS` (header-file..., [action-if-found], [action-if-not-found], [includes])
  - Results available in:
    - `ac_cv_header_<header-file>` **variable in `configure.ac`**
    - `HAVE_<HEADER>_H` **define in `config.h`**



# AC\_CHECK\_HEADERS example

configure.ac

```
[...]
AC_CHECK_HEADERS([spawn.h],
    [echo "Header spawn.h was found"; has_spawn=yes],
    [echo "Header spawn.h was not found"])
echo ${has_spawn}
[...]
```

## Execution of ./configure

```
$ ./configure
[...]
checking for spawn.h... yes
Header spawn.h was found
yes
[...]
```



# Checking for libraries

```
AC_SEARCH_LIBS (function, search-libs,  
                [action-if-found], [action-if-not-found],  
                [other-libraries])
```

- ▶ Search for a library defining `function`, by linking a simple program calling `function`
- ▶ Tries first with no library, and then with the different libraries in `search-libs`, one after the other.
- ▶ If a library is found, `-llibrary` is prepended to the `LIBS` variable, so programs will be linked against it. `action-if-found` is executed.
- ▶ If not, `action-if-not-found` is executed
- ▶ `other-libraries` allows to pass additional `-l<foo>` arguments that may be needed for the link test to succeed.
- ▶ Result in `ac_cv_search_<function>`





# AC\_SEARCH\_LIBS example

configure.ac

```
AC_SEARCH_LIBS(mvwaddstr, [ncurses cursesX curses])
```

## Execution of ./configure

```
$ ./configure
[...]  
checking for library containing mvwaddstr... -lncurses  
[...]  
$ grep ac_cv_search_mvwaddstr config.log  
ac_cv_search_mvwaddstr=-lncurses
```

## Compilation

```
$ make  
[...]  
gcc -g -O2 -o hello main.o common.o -lncurses  
[...]  
gcc -g -O2 -o test test.o common.o -lncurses
```



## Other checks

- ▶ **Programs** with `AC_CHECK_PROGS`
  - `AC_CHECK_PROGS(PERL, [perl5 perl])`
- ▶ **Declarations** with `AC_CHECK_DECLS`
- ▶ **Structure members** with `AC_CHECK_MEMBERS`
- ▶ **Types** with `AC_CHECK_TYPES`
  - `AC_CHECK_TYPES(int8_t)`
- ▶ See the *autoconf* manual for details



## Custom tests



# Writing new tests

- ▶ You can create your own tests by pre-processing, compiling or linking small test programs:
  - Pre-processing test  
`AC_PREPROC_IFELSE (input, [action-if-true], [action-if-false])`
  - Compiling test  
`AC_COMPILE_IFELSE (input, [action-if-true], [action-if-false])`
  - Link test  
`AC_LINK_IFELSE (input, [action-if-true], [action-if-false])`
- ▶ Input should be formatted with `AC_LANG_SOURCE` or `AC_LANG_PROGRAM`
- ▶ Runtime tests can also be created
  - Beware, by nature, they cannot work for cross-compilation!
  - `AC_RUN_IFELSE`



## Writing new tests: AC\_LINK\_IFELSE

configure.ac

```
AC_LINK_IFELSE([AC_LANG_PROGRAM([#include <langinfo.h>],  
    [char *codeset = nl_langinfo (CODESET);]),  
    [glib_cv_langinfo_codeset=yes],  
    [glib_cv_langinfo_codeset=no])
```

Variable in config.log

```
$ grep glib_cv_langinfo_codeset config.log  
glib_cv_langinfo_codeset=yes
```



# Printing messages

- ▶ When creating new tests, you may want to show messages, warnings, errors, etc.
- ▶ `AC_MSG_CHECKING` (feature-description)
  - Notify the user that configure is checking for a particular feature.
- ▶ `AC_MSG_RESULT` (result-description)
  - Notify the user of the results of a check
- ▶ `AC_MSG_NOTICE` (message)
  - Deliver the *message* to the user.
- ▶ `AC_MSG_ERROR` (error-description, [exit-status = '\$?/1'])
  - Notify the user of an error that prevents configure from completing.
- ▶ `AC_MSG_WARN` (problem-description)
  - Notify the configure user of a possible problem.



# Printing messages: example

configure.ac

```
AC_MSG_CHECKING([for nl_langinfo])
AC_LINK_IFELSE([AC_LANG_PROGRAM([#include <langinfo.h>],
    [char *codeset = nl_langinfo (CODESET);]),
    [glib_cv_langinfo_codeset=yes],
    [glib_cv_langinfo_codeset=no])
AC_MSG_RESULT([$glib_cv_langinfo_codeset])
```

Execution of ./configure

```
$ ./configure
[...]
checking for nl_langinfo... yes
[...]
```



# External software and optional features





# Using external software

- ▶ When a package uses external software, `--with-<package>=<arg>` and `--without-<package>` options are generally offered to control usage of the external software.
- ▶ Implemented using the `AC_ARG_WITH` macro.

```
AC_ARG_WITH (package, help-string,  
            [action-if-given], [action-if-not-given])
```

- `package` gives the name of the option
- `help-string` is the help text, visible in `./configure --help`
- `action-if-given` is executed when the option is used, either positively (`--with`) or negatively (`--without`)
- `action-if-not-given` is executed when the option is not used
- `<arg>` available as `$withval` inside *action-if-given*, `$with_<package>` outside.



# Package options

- ▶ When a package offers optional features, `--enable-<feature>` and `--disable-<feature>` options are generally offered to control the optional feature.
- ▶ Implemented using the `AC_ARG_ENABLE` macro.

```
AC_ARG_ENABLE (feature, help-string,  
              [action-if-given], [action-if-not-given])
```

- ▶ Usage very similar to the one of `AC_ARG_WITH`
- ▶ Value available as `$enableval` inside *action-if-given*, `$enable_<feature>` outside.



# Formatting the help string

- ▶ To help formatting the help string, *autoconf* provides the `AS_HELP_STRING` macro
- ▶ Allows to properly align the different options in the `./configure --help` output

```
AS_HELP_STRING (left-hand-side, right-hand-side,  
               [indent-column = '26'], [wrap-column = '79'])
```



# AC\_ARG\_ENABLE example

## configure.ac

```
AC_ARG_ENABLE([test], AS_HELP_STRING([--enable-test], [Enable tests]),
    [echo "Action if given, val = ${enableval}"],
    [echo "Action if not given"])
echo "enable_test = ${enable_test}"
```

## ./configure tests

```
$ ./configure --help
[...]
Optional Features:
[...]
    --enable-test          Enable tests
$ ./configure
[...]
Action if not given
enable_test =
[...]
$ ./configure --enable-test
[...]
Action if given, val = yes
enable_test = yes
[...]
$ ./configure --disable-test
[...]
Action if given, val = no
enable_test = no
[ ]
```



pkg-config



# Using pkg-config with autoconf

- ▶ To find libraries, a much better solution than `AC_SEARCH_LIBS` is to use **pkg-config**
- ▶ pkg-config is a database of small text files, using the `.pc` extension, describing how to use a given library
  - installed in `usr/lib/pkgconfig` on most systems
  - installed by most modern libraries
- ▶ The `pkg-config` command line tool allows to query this database for the compiler and linker flags needed to use a given library.
- ▶ The `PKG_CHECK_MODULES` *autoconf* macro allows to query the pkg-config database.



# The PKG\_CHECK\_MODULES macro

## ▶ Syntax:

```
PKG_CHECK_MODULES(prefix, list-of-modules,  
                  action-if-found, action-if-not-found)
```

- ▶ `prefix` will be used to create the `<prefix>_CFLAGS` and `<prefix>_LIBS` variables
  - Contain the pre-processor and linker flags to use the libraries listed in `list-of-modules`
  - Are already `AC_SUBST`ed, so can be used directly in `Makefile.am`
- ▶ `list-of-modules` is one or several `pkg-config` libraries
  - Can contain version specifiers, such as `foo >= 3 bar baz <= 4`
- ▶ Will exit with a failure if one of the dependencies is missing.



# PKG\_CHECK\_MODULES example

## configure.ac

```
PKG_CHECK_MODULES(DBUS1,  
    dbus-1 >= 1.2.14,  
    [AC_DEFINE(HAVE_DBUS1, 1, [Define if dbus-1 is available]) have_dbus1=yes],  
    have_dbus1=no)
```

## Makefile.am

```
gdbus_serialization_CFLAGS = $(AM_CFLAGS) $(DBUS1_CFLAGS)  
gdbus_serialization_LDADD = $(LDADD) $(DBUS1_LIBS)
```





## Misc



- ▶ autoscan is a program provided together with autoconf
- ▶ Scans the source tree in the current directory (or the one passed as argument)
- ▶ From that, autoscan:
  - Searches the source files for common portability problems
  - Checks for incompleteness of the `configure.ac` file, if any
  - Generates `configure.scan`, which can be used as a preliminary `configure.ac`



## Additional m4 macros

- ▶ The core autoconf macros are installed in `/usr/share/autoconf/autoconf/`
- ▶ Additional macros can be installed by other packages in `/usr/share/aclocal`
  - Examples: `pkg.m4` (for `pkg-config`), `gpg-error.m4`, `iconv.m4`, etc.
- ▶ The **GNU Autoconf Archive** is a collection of more than 500 macros for autoconf
  - <https://www.gnu.org/software/autoconf-archive/>
  - Example: `AX_C_LONG_LONG`, *Provides a test for the existence of the long long int type and defines HAVE\_LONG\_LONG if it is found.*



## Automake advanced

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# Subdirectories



- ▶ A project is often organized with multiple directories
- ▶ `automake` offers two options to support this:
  - **recursive make**, where a sub-call to `make` is made for sub-directories, and each directory has its own `Makefile.am`
  - **non-recursive make**, where there is a single `Makefile.am`, building everything
- ▶ **recursive make** used to be the norm, but has significant drawbacks
  - *Recursive make considered harmful*,  
<https://www.cse.iitb.ac.in/~soumen/teach/1999.2A.CS699/make.html>
- ▶ **non-recursive make** is more and more commonly used in modern projects



# Recursive make

- ▶ The `SUBDIRS` variable in a `Makefile.am` indicates the sub-directories that contain other `Makefile.am`

`configure.ac`

```
AC_CONFIG_FILES([Makefile src/Makefile])
```

`Makefile.am`

```
SUBDIRS = src
```

`src/Makefile.am`

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```



# Non-recursive make

- ▶ The `AM_INIT_AUTOMAKE` macro accepts a `subdir-objects` argument
- ▶ If specified, allows a `Makefile.am` to reference code in another directory

## `configure.ac`

```
AM_INIT_AUTOMAKE([subdir-objects])  
AC_CONFIG_FILES([Makefile])
```

## `Makefile.am`

```
bin_PROGRAMS = hello  
hello_SOURCES = src/main.c
```





# Conditionals



## *automake* conditionals

- ▶ In order to use a conditional in a `Makefile.am`, it must be defined in the `configure.ac` script.
- ▶ Done using the `AM_CONDITIONAL(conditional, condition)` macro

`configure.ac`

```
AM_CONDITIONAL([DEBUG], [test x$debug = xtrue])
```

`Makefile.am`

```
if DEBUG
...
else
...
endif
```



# Usage of *automake* conditionals

You cannot use conditionals inside a variable definition

## Non-working example

```
bin_PROGRAMS = \  
  bar \  
if DEBUG  
  baz \  
endif  
  foobar
```

You should instead use an intermediate variable

## Working example

```
if DEBUG  
  DEBUG_PROGS = baz  
endif  
  
bin_PROGRAMS = \  
  bar \  
  $(DEBUG_PROGS) \  
  foobar
```

Or the += assignment sign

## Working example

```
bin_PROGRAMS = \  
  bar \  
  foobar  
  
if DEBUG  
  bin_PROGRAMS += baz  
endif
```



# Conditional example

## configure.ac

```
AM_CONDITIONAL(THREADS_POSIX, [test "$g_threads_impl" = "POSIX"])
AM_CONDITIONAL(THREADS_WIN32, [test "$g_threads_impl" = "WIN32"])
AM_CONDITIONAL(THREADS_NONE, [test "$g_threads_impl" = "NONE"])
```

## Makefile.am

```
libglib_2_0_la_SOURCES = \
    $(deprecated_sources) \
    glib_probes.d \
    garray.c \
    [...]

if THREADS_WIN32
libglib_2_0_la_SOURCES += gthread-win32.c
else
if THREADS_POSIX
libglib_2_0_la_SOURCES += gthread-posix.c
endif
endif
```



# Shared libraries



# Building shared libraries

- ▶ Building shared libraries is very different between UNIX variants
- ▶ A specific tool, called `libtool`, was created to abstract away the differences between platforms.
- ▶ Concept called *libtool libraries*, using the `.la` suffix
- ▶ A libtool library can designate a static library, a shared library, or both.
  - `--{enable,disable}-{static,shared}` to select
- ▶ Libtool libraries declared using the `LTLIBRARIES` primary in a `Makefile.am`
- ▶ Typically used in conjunction with the `HEADERS` primary to install public headers.
- ▶ `configure.ac` must call the `LT_PREREQ` and `LT_INIT` macros



# Libtool library example

## configure.ac

```
[...]  
LT_PREREQ([2.4])  
LT_INIT  
[...]
```

## Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = src/main.c  
  
lib_LTLIBRARIES = libmyhello.la  
libmyhello_la_SOURCES = lib/core.c  
include_HEADERS = lib/myhello.h
```



## Libtool library example (2/2)

```
$ ./configure
[...]
checking whether stripping libraries is possible... yes
checking if libtool supports shared libraries... yes
checking whether to build shared libraries... yes
checking whether to build static libraries... yes
[...]
$ make
[...]
$ make DESTDIR=/tmp/test install
[...]
$ find /tmp/test
/tmp/test/
/tmp/test/usr
/tmp/test/usr/local
/tmp/test/usr/local/include
/tmp/test/usr/local/include/myhello.h
/tmp/test/usr/local/bin
/tmp/test/usr/local/bin/hello
/tmp/test/usr/local/lib
/tmp/test/usr/local/lib/libmyhello.a
/tmp/test/usr/local/lib/libmyhello.la
/tmp/test/usr/local/lib/libmyhello.so
/tmp/test/usr/local/lib/libmyhello.so.0
/tmp/test/usr/local/lib/libmyhello.so.0.0.0
```





# Libtool versioning

- ▶ Needed to support changes in the library interface
- ▶ Each system handles library versioning differently
- ▶ `libtool` does not use the traditional `<major>.<minor>.<revision>`
- ▶ It uses a more abstract representation, converted differently depending on the system on which you're building.
- ▶ `libtool` representation is `<current>:<revision>:<age>`
  - `current` is the interface number, incremented whenever the public interface changes
  - `revision` is incremented whenever the library source code is changed
  - `age` is incremented when new functions are added, reset to 0 when functions are removed
- ▶ Defined using `-version-info <current>:<revision>:<age>` in `<product>_LDFLAGS`



# Libtool versioning: example

## Makefile.am

```
lib_LTLIBRARIES = libmyhello.la
libmyhello_la_SOURCES = lib/core.c
libmyhello_la_LDFLAGS = -version-info 3:4:2
```

## Installation

```
$ make DESTDIR=/tmp/p install
[...]
$ ls -l /tmp/p/usr/local/lib
-rw-r--r-- 1 thomas thomas 6224 mai 20 15:28 libmyhello.a
-rwxr-xr-x 1 thomas thomas 963 mai 20 15:28 libmyhello.la
lrwxrwxrwx 1 thomas thomas 19 mai 20 15:28 libmyhello.so -> libmyhello.so.1.2.4
lrwxrwxrwx 1 thomas thomas 19 mai 20 15:28 libmyhello.so.1 -> libmyhello.so.1.2.4
-rwxr-xr-x 1 thomas thomas 10608 mai 20 15:28 libmyhello.so.1.2.4
```



## Misc



# Global *automake* variables

- ▶ Variables that you can define in `Makefile.am`
  - Apply to the current `Makefile.am`
  - Affect all products described in the current `Makefile.am`
- ▶ `AM_CPPFLAGS`, default pre-processor flags
- ▶ `AM_CFLAGS`, default compiler flags
- ▶ `AM_LDFLAGS`, default linker flags
- ▶ `LDADD`, libraries not detected by *configure* that we should link with
- ▶ Do not set `CPPFLAGS`, `CFLAGS` and `LDFLAGS`, so that they can be passed in the environment by users

## Example

```
LDADD = $(top_builddir)/glib/libglib-2.0.la
AM_CPPFLAGS = $(gmodule_INCLUDES) $(GLIB_DEBUG_FLAGS)
AM_CFLAGS = -g
```



# Per product variables

- ▶ `<product>_SOURCES`, list of source files
- ▶ `<product>_LDADD`, libraries to link with
- ▶ `<product>_CPPFLAGS`, pre-processor flags, overrides `AM_CPPFLAGS`
- ▶ `<product>_CFLAGS`, compiler flags, overrides `AM_CFLAGS`
- ▶ `<product>_LDFLAGS`, linker flags, overrides `AM_LDFLAGS`

## Example

```
LDADD = $(top_builddir)/glib/libglib-2.0.la

module_test_LDADD = $(top_builddir)/gmodule/libgmodule-2.0.la $(LDADD)
module_test_LDFLAGS = $(G_MODULE_LDFLAGS)
slice_threadinit_LDADD = $(top_builddir)/gthread/libgthread-2.0.la $(LDADD)
```



# Useful variables

- ▶ Autoconf provides several variables that can be useful in your `Makefile.am`:
  - `top_srcdir`, the relative path to the top of the source tree
  - `srcdir`, the relative path to the directory that contains the current `Makefile`
  - `top_builddir`, the relative path to the top of the build tree
  - `builddir`, the current directory
  - `abs_top_srcdir`, `abs_srcdir`, `abs_top_builddir`, `abs_builddir`, absolute variants of the previous variables
- ▶ Example usage: library code in `lib/`, header files in `include/`:

## `lib/Makefile.am`

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = ...
libhello_la_CPPFLAGS = -I$(top_srcdir)/include
```



# Silent rules

- ▶ By default, *automake* generate Makefiles that displays the full compilation commands
- ▶ Using the `AM_SILENT_RULES`, you can get a slimmer build output
- ▶ By default, the output remains verbose, but can be silenced by passing the `V=0` variable.
- ▶ If `AM_SILENT_RULES([yes])` is used, the output is quiet by default, and verbose if `V=1` is passed.

```
$ make
CC      lib/core.lo
CCLD    libmyhello.la
CC      src/main.o
CCLD    hello
$ make V=1
[...]
libtool: link: (cd ".libs" && rm -f "libmyhello.so.0" && ln -s "libmyhello.so.0.0.0" ...)
libtool: link: (cd ".libs" && rm -f "libmyhello.so" && ln -s "libmyhello.so.0.0.0" ...)
libtool: link: ar cru .libs/libmyhello.a lib/core.o
libtool: link: ranlib .libs/libmyhello.a
[...]
```



# make dist

- ▶ `make dist` generates a tarball to release the software
- ▶ All files listed in `_SOURCES` variables are automatically included, as well as the necessary *autotools* files
- ▶ Additional files can be added to the distribution using the `EXTRA_DIST` variable in `Makefile.am`:

## Makefile.am

```
# These files are used in the preparation of a release
EXTRA_DIST += \
  PrepareRelease \
  CheckMan \
  CleanTxt \
  [...]
```

- ▶ Distribution can also be controlled using the `dist` and `nodist` *automake* product modifiers:

## Makefile.am

```
nodist_include_HEADERS += pcrecpparg.h
dist_doc_DATA = doc/pcre.txt
```





# Macro directory

- ▶ By default, all the third-party *autoconf* macros get copied into the (very large) `aclocal.m4` file.
- ▶ It is possible to get some of the third-party macros copied to individual files in a separate directory, which is nicer.
- ▶ Directory declared using `AC_CONFIG_MACRO_DIR`, generally named `m4` by convention:

`configure.ac`

```
AC_CONFIG_MACRO_DIR([m4])
```

- ▶ The `ACLOCAL_AMFLAGS` in `Makefile.am` should also be adjusted:

`Makefile.am`

```
ACLOCAL_AMFLAGS = -I m4
```

- ▶ For now, mainly used by `libtool` for its own *m4* macros.



## Auxiliary directory

- ▶ The *auxiliary files* generated by *autotools* such as `compile`, `config.guess`, `config.sub`, `depcomp`, etc. are by default in the main directory of the source tree.
- ▶ This clutters the main directory with lots of files, which may not be very pleasant.
- ▶ `AC_CONFIG_AUX_DIR` allows to customize where these files are generated:

`configure.ac`

```
AC_CONFIG_AUX_DIR([build-aux])
```

- ▶ One condition: it must be placed before the calls to `AM_INIT_AUTOMAKE` and `LT_INIT`



## Practical lab - More advanced *autotools* usage



- ▶ Use AC\_ARG\_ENABLE and config.h
- ▶ Implement a shared library
- ▶ Switch to multiple directories
- ▶ Make the compilation of programs conditional
- ▶ Use pkg-config



## Autotools references

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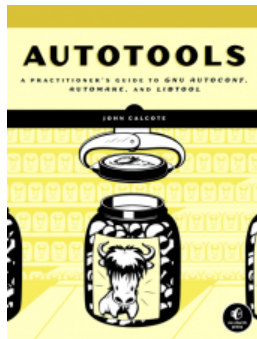
## Existing code

- ▶ Lots of open-source projects are using the *autotools*
- ▶ They provide a lot of examples on how to configure and build things using the *autotools*
- ▶ However, make sure to have a critical eye when reading existing *autotools* code
  - For a lot of developers, the build system part is not their primary knowledge and interest
  - Lots of projects use deprecated constructs or truly horrible solutions
  - Don't copy/paste without thinking!



## Book: *Autotools, a practitioner's guide*

- ▶ **Autotools, A Practitioner's Guide to GNU Autoconf, Automake, and Libtool**
- ▶ John Calcote
- ▶ No Starch Press
- ▶ <https://www.nostarch.com/autotools.htm>
- ▶ Excellent book.





- ▶ The official reference documentation from GNU is also very good, once you have a good understanding of the basics.

- ▶ Autoconf

[https:](https://www.gnu.org/software/autoconf/manual/)

[//www.gnu.org/software/autoconf/manual/](https://www.gnu.org/software/autoconf/manual/)

- ▶ Automake

[https:](https://www.gnu.org/software/automake/manual/)

[//www.gnu.org/software/automake/manual/](https://www.gnu.org/software/automake/manual/)

- ▶ Libtool

[https:](https://www.gnu.org/software/libtool/manual/)

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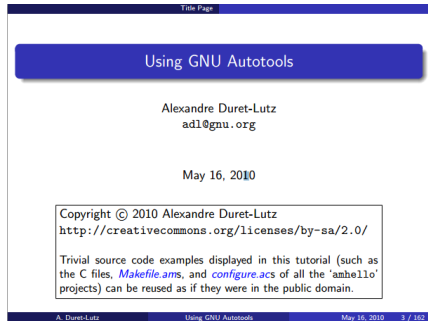
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- [TeX dvi file \(260K bytes gzipped\)](#).
- [PDF file \(868K bytes\)](#).
- [Texinfo source \(152K bytes gzipped tar file\)](#).



- ▶ **Autotools tutorial**, Alexandre Duret-Lutz, <https://www.lrde.epita.fr/~adl/autotools.html>
- ▶ **Autotools Mythbuster**, Diego Elio “Flameeyes” Pettenò, <https://autotools.io/>
- ▶ **Introduction to the Autotools**, David Wheeler, including a video, <https://www.dwheeler.com/autotools/>







# Use up to date materials

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- ▶ Be careful to use up-to-date material
  - For example, the well-known book *GNU Autoconf, Automake and Libtool* by Gary Vaughan et al., published originally in 2000 is completely out of date
  - Even though *autotools* are old, they have evolved quite significantly in recent times!

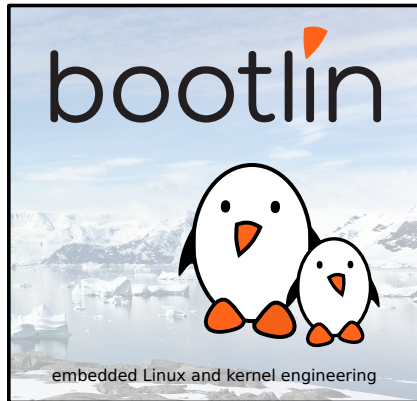


## Last slides

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